

Juggernaut: Revenge of Sovering Delivers Turn-Based Carnage to iOS

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Mail.Ru Games, the leading online games publisher for Russia, the CIS and Eastern Europe, announces its triumphant arrival to the United States mobile scene with the release of Juggernaut: Revenge of Sovering for the iPhone and iPad. Featuring astounding 3D graphics that reveal the world of Haradan in uncompromising detail, the game dares players to defeat the evil Sovering, who has risen from dormancy to torment and annihilate the natives of mythical Haradan.

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Juggernaut: Revenge of Sovering sets itself apart from other mobile titles by exquisitely blending its unique action sword-fighting components with RPG and strategy elements to bring never before seen depth and diversity to the genre. As they progress, players must gradually develop their hero's skills, attributes and magic abilities while collecting an assortment of legendary armors and weapons. Each decision is crucial to the Juggernaut experience as each element impacts a hero's fighting style, appearance and even their cinematic finishing moves. Employing a distinct approach to turn based gameplay, players can choose from a host of different fighting mechanisms including swipes, taps and buttons. An array of mini-games, including a lock pick mechanic and mimicking step-sequences, enhance gameplay even further. Moreover, Juggernaut: Revenge of Sovering includes stunning special effects, from blood spray and splatter that hits the screen to dust rising from the ground, flickering flames, and so much more.

Juggernaut: Revenge of Sovering Features:

- * 5 customizable heroes to choose from
- * Mind blowing cinematic executions for each hero
- * 100 terrifying enemies to fight
- * 15 unique locations, from forests and deserts to cities and caves
- * 12 classes of legendary armor, countless items and weapons that change the appearance of your hero
- * 4 schools of magic and 12 battle spells for you to cast upon enemies
- * Numerous mini-games

"The market is inundated with RPG titles that possess an epic storyline, engaging gameplay or beautiful art assets. However, rarely do these elements fluidly converge in a manner that really compliments the title, often leaving players feeling unfulfilled," said Alex Patsay, Head of Mobile Games at Mail.Ru. "Juggernaut: Revenge of Sovering combines all of these factors to create a game which is not only eye-catching, but is also completely riveting in its storyline and holds a unique style of gameplay that speaks to all types of gamers. Mail.Ru Games' innumerable success within Russia and the CIS will surely help us introduce our games to the United States while this title will pave the road to success in this market."

Device Requirements:

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- * iPhone 4, iPhone 4S, iPad 2 Wi-Fi, iPad 2 Wi-Fi + 3G, iPad (3rd generation) and iPad Wi-Fi + 4G
- * Requires iOS 4.2 or later
- * 360 MB

Pricing and Availability:

Juggernaut: Revenge of Sovering 1.1 is Free and available worldwide exclusively through the App Store in the Games category.

Juggernaut: Revenge of Sovering 1.1:

<http://itunes.apple.com/app/juggernaut-revenge-sovering./id512942449>

Download Trailer:

http://img.appular.com/Juggernaut/Juggernaut_MixedGamePlay.mp4

Screenshot 1:

<http://img.appular.com/Juggernaut/SS1.jpg>

Screenshot 2:

<http://img.appular.com/Juggernaut/SS2.jpg>

Screenshot 3:

<http://img.appular.com/Juggernaut/SS3.jpg>

Screenshot 4:

<http://img.appular.com/Juggernaut/SS4.jpg>

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