

Cinopt Studios LLC releases Space Junk Runner 1.0 - First iOS Game

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Minnesota based Cinopt Studios LLC introduces Space Junk Runner 1.0, their first gaming title for iPhone, iPad and iPod touch devices. Space Junk Runner takes place above a planet's atmosphere with randomly generated platforms that appear as the spaceship continues its journey. The goal of Space Junk Runner is to jump from platform to platform as far as possible. Players can break and compare high scores with friends by attempting to travel as far as possible.

St. Paul, Minnesota - Cinopt Studios LLC released their first game for the iPhone, Space Junk Runner, on May 17, 2012. Space Junk Runner takes place above a planet's atmosphere with randomly generated platforms that appear as the spaceship continues its journey. The goal of Space Junk Runner is to jump from platform to platform as far as possible. Acceleration and jumping controls are on screen and steering is controlled by tilting the iPhone.

Space Junk Runner was developed with the Unity Game Engine and has 3D graphics. The soundtrack was produced by Bad Batteries. Space Junk Runner also utilizes the Game Center, which allows players to compare high scores with friends and globally. Space Junk Runner is compatible with the iPhone 3GS and above.

Space Junk Runner is a landmark for Cinopt, since it is the first release for the company. Now that Space Junk Runner has been released, Cinopt is focused on developing higher quality games for the iOS platform in the near future. Updates for these upcoming projects can be seen on the Cinopt website.

"The aim for our first release was to create a game that emphasized simplicity and quality," said Kyle McKeever, founder of Cinopt. "The complexity that Space Junk Runner may lack is made up for with its accessibility."

Device Requirements:

- * iPhone, iPod touch, and iPad
- * Requires iOS 4.2 or later
- * 32.5 MB

Pricing and Availability:

Space Junk Runner 1.0 is only \$0.99 USD (or equivalent amount in other currencies) and available worldwide exclusively through the App Store in the Games category.

Cinopt Studios:

<http://www.cinoptstudios.com>

Space Junk Runner 1.0:

<http://www.cinoptstudios.com/games/spacejunkrunner/>

Purchase and Download:

<http://itunes.apple.com/app/space-junk-runner/id526409223>

Media Assets:

<http://www.cinoptstudios.com/sjrscreenshots/>

Based in St. Paul, Minnesota, Cinopt Studios LLC is an entertainment media company founded

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in 2012. Under the name editkick, they partnered up with CrumplePop (a video effects software company founded in 2008) and helped with the creation of several products. Since then, Cinopt has expanded its repertoire and has focused on developing games for the iOS platform. Copyright (C) 2012 Cinopt Studios LLC. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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