

1-bit Ninja Developer Announces New Game - Oh Hi! Octopi!

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kode80 LLC today announces the upcoming release of Oh Hi! Octopi!, its new iOS game. Help fight back a never ending stream of Octopi using your trusty hammer, paint bubbles and the occasional bomb. Oh Hi! Octopi! combines color matching puzzle gameplay and single screen arcade platforming with inspiration from the 16-bit era and a control scheme designed specifically for touch screens. It features full-resolution pixel art, 60 fps framerate, original soundtrack and Game Center leaderboards.

Fort Lauderdale, Florida - kode80 LLC today is pleased to announce the upcoming release of its new iOS game Oh Hi! Octopi!. Oh Hi! Octopi! combines color matching puzzle gameplay and single screen arcade platforming with inspiration from the 16-bit era and a control scheme designed specifically for touch screens.

In Oh Hi! Octopi! you must help fight back a never ending stream of Octopi using your trusty hammer, paint bubbles and the occasional bomb. Using your hammer Octopi can be dazed temporarily and moved around the screen. Hitting Octopi with the correct colored paint bubble will knock them off the screen removing any like-colored Octopi they may hit on the way down. Big combos can be achieved resulting in huge scores, the more Octopi you remove in one go, the more points you receive. Remove 10 Octopi to progress to the next round but watch out, each round the Octopi increase in speed.

Oh Hi! Octopi! employs a control scheme similar to kode80's previous game 1-bit Ninja. The screen is divided into two halves with each half acting as a button. This two button approach removes a lot of the problems commonly associated with touch screen controls; accurately touching the desired button and the need for on-screen controls. In Oh Hi! Octopi! the two buttons act as left and right. Tapping either button causes the player to strike with their hammer in the appropriate direction, holding either button causes the player to walk and by tapping left, right, left, right repeatedly the player can perform a spin jump move useful for navigating to higher platforms.

The creator of Oh Hi! Octopi! and founder of kode80 LLC Ben Hopkins had this to say "I've always been a big fan of the single screen, never-ending type puzzle games. Trying to beat your high score as the screen fills and the speed increases, aiming for bigger scores but then making a mistake that could cost you the game, successfully causing a chain reaction that frees up a enough space to survive just that little bit longer, these are all things I love about these games and wanted to bring to an arcade platformer, the result is Oh Hi! Octopi!".

Oh Hi! Octopi! mixes elements from both puzzle and arcade games for a unique gameplay experience. It features full-resolution pixel art, 60fps framerate, original soundtrack and GameCenter leaderboards. Oh Hi! Octopi! is a universal app and runs great on the first generation iPad, it also supports bluetooth joysticks such as the iCade.

Device Requirements:

- * iPhone 3GS or higher, iPod touch 3G or higher, iPad
- * Requires iOS 4.1 or later
- * 7.7 MB

Pricing and Availability:

Oh Hi! Octopi! will be \$1.99 (USD) and available worldwide exclusively through the App Store on Thursday September 6, 2012.

kode80:

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

<http://kode80.com>

YouTube Video (Trailer):

<http://www.youtube.com/watch?v=ZvJpEtmoQvU&hd=1>

Press Kit (zip):

http://kode80.com/press/OhHiOctopi_ScreenshotsAndIcon.zip

kode80 LLC was founded in 2009 by Ben Hopkins to provide software development services to clients around the world and games, tools and toys to the masses. Ben has been writing software for over 15 years on a variety of platforms ranging from game consoles to desktop to mobile. Previous iOS Apps from kode80 (HoloToy and 1-bit Ninja) have won various awards, been featured by Apple and hit the top App Store charts worldwide. Copyright (C) 2009 - 2012 kode80 LLC. All Rights Reserved. Apple, the Apple logo, iPhone and iPod are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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