

Newly-wed developers interrupt honeymoon to launch iPhone game

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A "just married" couple who make games for iPhone and iPad are taking time out from their honeymoon to prepare for their next game's release. The couple, who publish apps as Lightwood Games, ran off to Las Vegas to get married as soon as their latest game was submitted to Apple. They have now heard that Stak Bots, a card game with battling robots, has been approved and it is scheduled for worldwide release on Monday October 21st. Stak Bots is the studio's first officially licensed game.

Stoke-on-Trent, United Kingdom - A "just married" couple who make games for iPhone and iPad are taking time out from their honeymoon to prepare for their next game's release. Chris and Katherine Newman of Stoke-on-Trent, UK, ran off to Las Vegas to get married as soon as their latest game was submitted to Apple for review. They tied the knot with a secret ceremony at Caesars Palace on October 5th.

The couple, who publish apps as Lightwood Games, have now heard that Stak Bots, a card game with battling robots, has been approved and it is scheduled for worldwide release on Monday October 21st.

Stak Bots is the studio's first officially licensed game, based on the card game of the same name, which is published by UK-based DogEared Games. It's a two-player game featuring a cast of 32 cute (but deadly!) robots and can be played online or in pass-and-play mode. It's easy to learn and suitable for the whole family.

Any reviewers who would like early access to Stak Bots can request promotional codes by emailing Chris.

Stak Bots follows several other releases by Lightwood Games this year, including Foursies, a brand new take on the classic board game Connect 4, and Word Search 10K, the largest word search puzzle ever made.

Lightwood Games:
<http://www.lightwoodgames.com>

Stak Bots:
<http://www.lightwoodgames.com/stakbots.php>

More Info:
<http://www.stakbots.com/>

Chris and Katherine's Wedding Story:
<http://starlitskies.co.uk/blog/?p=1023>

Screenshots:
<https://www.facebook.com/media/set/?set=a.576841915697149.1073741830.167761963271815&type=1&l=aff83cf562>

Press Kit (zip):
<http://www.lightwoodgames.com/games/stakbots/stakbots-presskit.zip>

Lightwood Games is a trading name of Lightwood Consultancy Ltd, a small company based on Stoke-on-Trent, UK. Established in 1999, Lightwood gained a reputation for producing high quality software for clients around the world. After a decade of delivering web-based

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projects for clients as diverse as motor traders, stock photography sites, roleplaying games and licensed real money poker operators, the developers found the lure of the new generation of mobile phones too strong to resist and extended their skills to provide consulting services in this sector. The company began developing games for iOS in 2010. Since then, the company has continued to focus on producing high quality applications in the puzzle game genre, and now concentrates exclusively on its mobile game output. In April 2012, Lightwood's developers won two awards at the UK's first GameHack event for their game Plasma Party. They won "Best Use of Mobile" and "Most Innovative App" for developing a unique multiple screen gaming platform in just 24 hours. Copyright (C) 2013 Lightwood Consultancy Ltd. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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