Raildale - exciting railroad building game is available for preview

Published on 01/08/14

Indie developer Anton Zherdev is proud to announce the upcoming release of Raildale, a brand new railroad building and management game for iOS and Mac OS X. The rules of the game are rather simple: the gamer connects multi-color cities with railways and has to send trains to same color cities. App reviewers are welcome to contact the develop to preview the game. Raildale will be available at the end of January. During the launch period there will be discount 50%.

Moscow, Russian Federation - Indie developer Anton Zherdev is proud to announce the upcoming release of Raildale, a brand new and exciting railroad building game that promises to offer long-lasting enjoyment to gamers. The rules of the game are rather simple: the gamer connects multi-color cities with railways and has to send trains to same color cities. In case of train crash there are big fines to fix it.

There are many features, like new cities, switches and traffic lights, fines and rewards. Gamers win the level in case of positive balance within a specific time frame. It is not a simple game and it has additional difficulty levels that include express train, extra damages and various surprises.

As Anton Zherdev, developer of Raildale, explains "My intention was to create a game that gamers can enjoy playing. And I believe I succeeded. After several unending tests and thorough polishing of details, I can admit that I really love it."

Raildale is available for preview and app reviewers are welcome to contact the develop to preview the game. Raildale will be available at the end of January 2014 for iOS devices like iPad, iPhone, iPod touch and Mac OS X. During the launch period there will be discount 50%, the price will be $1.99 instead of $3.99 (USD).

Anton Zherdev:
http://www.antonzherdev.com

Raildale:
http://www.raildale.com

Beta Testing Invitation:
http://blog.raildale.com

YouTube Channel:
https://www.youtube.com/user/RaildaleGame

Press Kit (zip):
http://www.raildale.com/download/presskit.zip

Anton Zherdev, developer of Raildale, is an independent game developer with more than 10 years of experience. Raildale is his first game. Anton Zherdev is available for an interview. Copyright (C) 2014 Anton Zherdev. All Rights Reserved. Apple, the Apple logo, iPhone, iPad, iPad mini, iPod touch, and Mac are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

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