

Phonejoy Releases iOS 7 Game Controller App

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Kickstarter funded Phonejoy Solutions Limited today announces Phonejoy 1.0, its first app for iPhones that allows easy discovery of new iOS 7 Game Controller and iCade compatible games. The app works with the Phonejoy Controller and every other iOS 7 MFi Controller and iCade Controller. The current library has over 100 iOS7 games and over 200 iCade games. The Phonejoy controller is set to be released in March 2014, currently in production.

Hong Kong - This week, Kickstarter-funded Phonejoy Solutions Limited announces the release of a new app for iPhones that recommends iCade and iOS7 compatible games to gamepads of all brands. This service is intended as a complement to the Phonejoy controller which had been delayed several times much to the dismay of Kickstarter backers. The gamepad controller, which effectively turns a mobile phone into a portable game console, was originally intended to launch in April 2013. Now, nearly a year later, Phonejoy assures the product will hit the market in March 2014.

Meanwhile, competitors have already made it into retail stores worldwide, albeit without an companion app. The Phonejoy app claims to have the most complete library of compatible games, boasting a combined total of over 300 iOS games.

When asked about the app, Martin Kessler, Phonejoy co-founder, replied, "For those that have been impatient and bought one of our competitor products, at least now you'll be able to find matching games to pass the time until we are hitting the stores."

- * The iOS app recommends game controller compatible games to users providing a service that Phonejoy's competitors ignore
- * The current library has over 100 iOS7 games (optimised for 3rd party MFI licensed game controllers) and over 200 iCade games
- * An Android version of the app is set to hit the Google Play store in late February 2014
- * The Phonejoy controller is set to be released in March 2014, currently in production

Device Requirements:

- * iPhone, iPad, and iPod touch
- * Requires iOS 7.0 or later
- * 5.3 MB

Pricing and Availability:

Phonejoy 1.0 is Free and available worldwide exclusively through the App Store in the Entertainment category.

Phonejoy 1.0:

<http://www.phonejoy.com>

Download from iTunes:

<https://itunes.apple.com/app/id787274256?mt=8&&referrer=click%3Dadd79d6d-9638-4c78-8542-010fb109f926>

Kickstarter Project:

<https://www.kickstarter.com/projects/phonejoy/phonejoy-play-turn-your-phone-into-a-console>

Screenshot 1:

<http://phonejoy.com/public/app/Screenshot0.png>

Screenshot 2:

<http://phonejoy.com/public/app/Screenshot1.png>

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

App Icon:

<http://phonejoy.com/public/app/ios-icon.png>

Phonejoy has set out to advance mobile gaming to the next level. We are working on the Phonejoy gaming device that transforms one's everyday smartphone into a portable console. Besides the hardware, we are also building a software platform that allows easy discovery of console-styled games for Android & iOS. Phonejoy is a Kickstarter funded company, nominated as one of Hong Kong's Most Promising Startups of 2013 and has been covered numerous times by the media such as the Wall Street Journal, Bloomberg Businessweek and Techcrunch. All Material and Software (C) Copyright 2014 Phonejoy Solutions Ltd. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

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Link To Article: <https://prmac.com/release-id-65243.htm>
