Tesla Wars v2.5.0 - with new enemies and free

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Synaptic Wave has announced that an updated version of Tesla Wars was recently released and free for a limited time. In version 2.5.0 player will meet with 4 new kinds of enemies.
Grasshopper uses a very lightweight propeller helicopter with the pedal motor. In contrast Steel Hornet is a perfectly armored helicopter. Scorpion is the first kind of enemy on SUV. And the last new enemy - Mad Mantis - is really dreadful commando who armed submachine guns with very high rate of fire.

Odessa, Ukraine - Synaptic Wave has announced that an updated version of Tesla Wars was recently released. It should be noted that according to the tradition, the updated version is free for a limited time.

Tesla Wars is a game in a very popular genre "tower defense". Player will have to resist the onslaught of a huge number of enemies armed with almost all types of weapons - from guns to missiles. But he will get help of unique and powerful Specials, such as freeze or earthquake.

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Grasshopper uses a very lightweight propeller helicopter with the pedal motor. It's armed with powerful missiles that's why, in order to reduce the weight, it isn't armored.

In contrast Steel Hornet is a perfectly armored helicopter. This unmanned helicopter can use both guns and missiles in full automatic mode therefore it's one of the most dangerous enemies.

Scorpion is the first kind of enemy on SUV. The characteristics of his Hummer allow him to shoot only when he stops.

And the last new enemy - Mad Mantis - is really dreadful commando who armed submachine guns with very high rate of fire. By the way he is genetically insusceptible to fear.

Feature Highlights:
* Exciting gameplay with incredible number of levels
* Unique playing world with excellent graphics
* 11 kinds of enemies requiring individual combat tactics
* 9 unique Specials
* 100 upgrading levels of Specials
* More than 25 Achievements
* OpenFeint & Game Center integration with full support of Achievements and Leaderboards
* Facebook & Twitter integration
* Up to 10 in-game user profiles
* Possibility to play music from iPod's Library
* Ability to change the color of blood

"Player does not know how to fight against new enemies," says the leading developer Pavel Tarabrin. - "Therefore, it makes gameplay even more exciting and more interesting".

Device Requirements:
* iPhone, iPad, or iPod touch
* iOS 3.1.2 or later

Pricing and Availability:
Tesla Wars 2.5.0 for iPhone/iPod and Tesla Wars HD for iPad is now free and available worldwide through the App Store in the Games category.

Synaptic Wave:
http://synapticwave.com

Tesla Wars 2.5.0:
http://www.synapticwave.com/teslawars

Purchase And Download:
http://itunes.apple.com/us/artist/pavelarabrin/id331623741

Screenshot:
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