Sing Something the Game - Show your friends you are the next Idol

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CUKETA has introduced Sing Something 1.0, their new social singing game for iOS devices. Sing Something enables players to sing one of hundreds of popular songs by many famous artists and bands and send the recording to their friends, who are then supposed to guess the name and the artist. The songs are divided into various categories, based on the theme, artist or time, when they were recorded, including oldies songs, 90s, 2000s and 2010-2012.

Petaluma, California - CUKETA, the creators of popular tower defense game Age of Defenders and beautiful award winning app Midnight HD, today launched their new social singing game - Sing Something. The game enables players to sing one of the hundreds of available songs and send the recording to their friends, who are supposed to guess the name and the artist. The game is available for iPhone and iPad devices on Appstore now! The rules of Sing Something the Game are simple:

1. Player sings one of song from selected category
2. Then sends it over to a friend, who is supposed to guess the name
3. Both players get coins for the correct answer
4. They change turn and repeat

Sing Something the Game includes hundreds of popular songs by many famous artists and bands. The songs are divided into various categories, based on the theme, artist or time, when they were recorded, including oldies songs, 90s, 2000s and 2010-2012. All the songs come with provided video hints, so if the player is not sure about the melody, a hint will be available. If none of the three songs selected is suitable for the player, there is a bomb, which will generate a new list of songs.

After picking the song, the singing begins. To get more coins, the players are able to pick harder challenges, such as using no words or playing on the Instruments. As soon as the players finish, it is sent over to their Facebook friends, who are responsible for finding out the name and the artist of the song. Hangman principle is used for the guessing - players get the alphabet and pick out the letters which they think are included in the name of the song and in the name of the artist. The players can make two mistakes before the turn is over. If the guessing player also selects the proper challenge (such as using no words or using Instruments), coins both players get will multiply.

By earning coins, the players are able to exchange them for access to more songs & categories, remove in-game advertisement or to get bombs used for shuffling songs. Apart for correct guessing, the players are able to get more coins in the in-game shop, or by becoming fans of Sing Something on Facebook.

Main features:
* Hundreds of popular songs by many famous artists & bands
* Go back in history - 4 most popular music categories - 80s, 90s, 2000s, 2010-2012
* All songs come with video hints
* Challenge friends on Facebook

Device requirements:
* iPhone 3GS, iPhone 4, iPhone 4S, 3/4G iPod touch and iPad
* Requires iOS 5.0 or later
* 4.2 MB

Pricing and availability:

Sing Something 1.0 is offered worldwide at no charge, with inapp purchases included. By playing the game, players are able to unlock all the content for free.

Sing Something 1.0:
http://www.singsomethinggame.com/

Download from iTunes:
http://itunes.apple.com/app/sing-something-the-game/id527772232

Screenshot 1:
http://a5.mzstatic.com/us/r1000/061/Purple/v4/ed/bb/54/edbb5440-7848-3a63-e8fd-6f0e23ee3840/mza

Screenshot 2:
http://a2.mzstatic.com/us/r1000/094/Purple/v4/4a/3a/cf/4a3acf25-39c8-9ad0-1ae3-743b42e7adf4/mza_

App Icon:
http://a5.mzstatic.com/us/r1000/118/Purple/v4/5b/81/0d/5b810d56-047c-428a-c681-c2ac492443a0/mza

CUKETA was established in 2010 and founded by a couple of good friends, Jan Ilavsky and Vladimir Hrincar, the developers and designers behind all of the the projects. The company specializes in mobile development for both the iOS and Android platforms. With a shared passion for mobile gaming, Jan and Vladimir are driven to perfection and their customers can expect this from everything they do. Copyright (C) 2012 CUKETA. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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