

SignalScope 2 for iPhone offers upgrades via in-app purchase

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Faber Acoustical, LLC today announced SignalScope 2.0 for iPhone and iPod touch devices. SignalScope Pro turns an iPhone or iPod touch into a powerful audio, electronics, and vibration analyzer. Users can now enjoy the full features of the Pro version without having to pay full price for SignalScope Pro. SignalScope 2.0 includes full and partial upgrades, via in-app purchase, that unlock additional tools and functionality, which previously were only available in the Pro version.

Payson, Utah - Faber Acoustical, LLC announced today that SignalScope 2.0 for iPhone and iPod touch devices is available for immediate download on the iTunes App Store. With version 2, SignalScope users can now enjoy the full features of the Pro version without having to pay full price for SignalScope Pro. Faber Acoustical's SignalScope 2.0 includes full and partial upgrades, via in-app purchase, that unlock additional tools and functionality, which previously were only available in the Pro version.

In addition to enabling users to upgrade to the full functionality of SignalScope Pro for iPhone all at once, SignalScope 2.0 offers incremental upgrades. Available upgrades include individual tools, such as the level meter (functionally equivalent to the sound level meter tool in the popular SoundMeter app), octave analyzer, and signal generator. Another upgrade can be purchased to enable data acquisition features, such as saving data to text or MAT files, which can then be downloaded to any Mac or PC via a standard web browser.

Available in-app purchase upgrades include:

a full upgrade to the functionality of SignalScope Pro for \$59.99 (includes all other upgrades);

a Signal Generator tool for \$7.99;

an Octave and 1/3-octave Analyzer tool (RTA) for \$19.99;

a Level Meter tool for \$14.99;

and a Data acquisition upgrade (text and MAT file data capture) with downloading to Mac or PC via a standard web browser for \$19.99.

IMPORTANT NOTE: iPod touch devices require additional external hardware to get audio signals into SignalScope. For audio signals, the 1st gen iPod touch requires a dock connector input device (such as the MacAlly iVoice Pro) to be used with SignalScope. All other devices can perform measurements with the headset connector, but using a stereo dock connector input device is recommended for the highest quality measurements.

Minimum Requirements:

* iPhone and iPod touch

* Requires iPhone OS 3.0 or later

* 1.5 MB

Pricing and Availability:

SignalScope 2.0 is now available for download on the iPhone App Store for \$24.99 (USD) in the Utilities category. External hardware may be required for analog input capability.

More information on SignalScope can be found at Faber Acoustical online. More information regarding suitable input devices for specific iPhone or iPod touch models can be found on the Faber Acoustical blog.

Faber Acoustical:

<http://www.faberacoustical.com>

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

SignalScope 2.0:

<http://www.faberacoustical.com/products/iphone/signalscope/>

Purchase and Download:

<http://itunes.apple.com/us/app/signalscope/id284781777?mt=8>

Faber Acoustical Blog:

<http://blog.faberacoustical.com>

Screenshot:

http://www.faberacoustical.com/fileadmin/images/iPhone/SignalScope/iPhone_Landscape_Signalscope_640w.png

Faber Acoustical provides cost effective tools for acoustical instrumentation, analysis, and education. Faber Acoustical's expertise include acoustical measurements, active noise control (sometimes referred to as active noise cancellation or ANC), mixed-signal circuit design, digital signal processing (DSP), adaptive filtering, and embedded DSP and desktop software design. Copyright (C) 2010 Faber Acoustical. All Rights Reserved. Apple, the Apple logo, iPhone and iPod are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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