

## Fiery Ferret Launches Robozzle for iPhone

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Fiery Ferret today announces Robozzle 1.0, a puzzle game for the iPhone that teaches programming. Robozzle is an online game with a community of users and hundreds of puzzles. The iPhone version allows you to access all of these puzzles, track puzzles with an online account, view and post comments, and vote on puzzles. To celebrate the launch, Fiery Ferret is giving away free copies of Lumen for OS X to anyone who posts about Robozzle on Twitter.

Cambridge, Massachusetts - Fiery Ferret today is pleased to announce the release of Robozzle 1.0, a social puzzle game for the iPhone that teaches programming. Robozzle is a new type of game developed by Igor Ostrovsky that combines programming concepts and a beautiful interface to make engaging and challenging puzzles. Using only a simple set of commands, teach a robot to recurse a tree, follow a linked list, or count in binary.

Robozzle is an online social game with a community of users and hundreds of puzzles. The iPhone version allows you to access all of these puzzles, track puzzles with an online account, view and post comments, and vote on puzzles. There is even a solution store, if you get too stuck on a puzzle.

To celebrate the launch of Robozzle, Fiery Ferret is giving away free copies of Lumen for OS X (a \$10 USD value) to anyone who posts about Robozzle on Twitter. Visit Robozzle's website to learn more.

### Robozzle features:

- \* Access over 1,500 puzzles
- \* Use online accounts to sync solutions across devices
- \* Vote on creativity and difficulty of puzzles
- \* Discuss each puzzle and share hints in forums
- \* Unlock all features within the game with In App Purchase
- \* Download solutions with in-game store
- \* Fun, friendly graphics

### Device Requirements:

- \* Compatible with all iPhone and iPod touch models
- \* Requires iPhone OS 3.0 or later
- \* 1.4 MB

### Pricing and Availability:

Robozzle 1.0 for iPhone is a free download and only \$1.99 USD (paid within the game) to unlock all puzzles and online features. Robozzle is available worldwide exclusively through the App Store.

### Fiery Ferret:

<http://fieryferret.com/>

### Robozzle 1.0:

<http://robozzleapp.com/>

### Download From iTunes:

<http://itunes.apple.com/us/app/robozzle/id350729261?mt=8>

### Tweetblast Promotion:

<http://robozzleapp.com/tweetblast.php>

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

Robozzle Online:  
<http://robozzle.com>

Igor Ostrovsky:  
<http://igoro.com/>

Located in Cambridge, Massachusetts, Fiery Ferret was founded in 2007 by Bridger Maxwell. With a focus on quality, Fiery Ferret's mission is developing best-of-breed software for the Mac and iPhone platforms, complemented by first-class customer support. Fiery Ferret is the publisher of popular iPhone and OS X game Lumen, as well as other iPhone apps. Copyright 2007-2010 Fiery Ferret. All Rights Reserved. Apple, the Apple logo, iPhone and iPod are registered trademarks of Apple Computer in the U.S. and/or other countries.

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