

Smash'em all 1.1 for iPhone Lets You Save the World at a Reduced Price

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Ninedots Talent, S.L today released Smash'em all 1.1 for iPhone and iPod touch users who are looking for the ultimate in game fun. Smash'em all is the weapon that will save the world from a deadly virus that was accidentally released from a lab. Using a mixture of skill and multi-touch capabilities, players don special work gloves and begin the task of smashing virus cells as they come across the screen. The application has infinite levels.

Barcelona, Spain - Announcing that Ninedots Talent, S.L, the developers of Smash'em all, has released the latest version of their addictive game. Smash'em all is the weapon that will save the world from a deadly virus that was accidentally released from a lab. Using a mixture of skill and multi-touch capabilities, players don special work gloves and begin the task of smashing virus cells as they come across the screen. The application has infinite levels, which means a gaming experience that can last pretty much forever. For a limited time, users can download Smash'em all for only 99 cents, rather than the full price of \$2.99

Smash'em all is the ultimate in addictive game fun. The premise puts the player at fault for letting a plague virus escape the lab. To atone and save the world population, all of the virus cells have to be eliminated. As the cells come out from the sides of the screen, players have to Smash'em all while wearing special gloves. For obstinate cells, a user may need to take advantage of a timed powerup in order to kill them.

Sounds easy enough but a person needs to stay alert and be ready to respond quickly in order to kill all of the viruses that appear. Users needn't worry if they need practice because there are a multitude of chances for improvement. The app offers an infinite number of levels, so the game never needs to end. Fantastic value at \$2.99 and even better while it's on sale for only \$.99.

One of the reasons that Ninedots Talent created Smash'em all was to help relieve stress. People can play while waiting for a train or a meeting, to take their mind off their troubles, inject a little fun in their day and simply to pass the time. This app is certainly perfect for that. Maybe too perfect. It can be hard to stop playing it once you start.

The app's latest update has increased the existing addictive factor by incorporating OpenFeint into the interface. Users can now view online scores and achievements, as well as post them to their Facebook account. As this tends to incite competition between players, Smash'em all is likely to create a buzz, at least in the Facebook community. The developers have included background music for players. Users can enjoy ten random soundtracks, one for each racing track, to listen to as they play. The music can relax or motivate play rhythm.

Features:

- * Multi-touch capacities
- * Use of the gyroscope
- * Endless levels
- * 8 different enemies
- * Different objects and events
- * Complete score system with combos, nukes and more
- * Game is saved at any time
- * Create different users each one with his own saved game
- * More than 10 different soundtracks
- * Accelerometer

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* OpenFeint for online scores, achievements and Facebook posting

With so many features, Smash'em all gives a lot for a little, especially during the reduced price sale. Anyone who likes gaming can't wrong with this one. It's a ton of fun and lasts forever.

Device Requirements:

- * iPhone 2G and iPod touch
- * Requires iPhone OS 3.0 or later
- * 31.5 MB

Pricing and Availability

Smash'em all 1.1 is only \$0.99 (USD) for a limited time and available worldwide exclusively through the App Store in the Games category. Promo codes are available for qualified reviewers. Please specify the website or blog you represent when making your request.

Smash'em all 1.1:

<http://www.ninedots.es/smash/>

Purchase and Download:

<http://itunes.apple.com/us/app/smashem-all/id339152677?mt=8>

YouTube Video:

<http://www.youtube.com/watch?v=9IhILZPxMug>

Media Assets:

<http://s833.photobucket.com/albums/zz252/ninedots/Samsh%20em%20all/>

Ninedots Talent is a young, eager company located in Barcelona. Their philosophy is "think outside the box"; their mission is to do things that haven't already been done. Ninedots is mainly focused on software development but their specialization is videogames. The Ninedots team members are passionate about their company and don't think of what they do as work but rather, a labor of love. Copyright (C) 2010 Mobile-App-Marketing-Makeover & Edward Turner. All Rights Reserved. Apple, the Apple logo, iPhone and iPod are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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