

## **Dungeons & Such for iOS - Nostalgic Dungeon RPG for Casual Play**

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Summit Island today announces Dungeons & Such 2.0.2 for iOS, an update to their dungeon RPG for casual gameplay. In the tradition of Dragon Quest and Final Fantasy, it features simple, one-handed play, frequent saves for short gameplay, and an imaginative storyline replete with dungeons, battles, and warriors. The game includes Facebook integration so the player can hire their friends' characters to fight in the dungeon. Also supported are Apple Game Center, Leaderboards and Achievements.

San Mateo, California - Summit Island today is pleased to announce Dungeons & Such 2.0.2 for iOS, an update to their nostalgic, dungeon RPG for casual gameplay. In the tradition of such games as Dragon Quest and Final Fantasy, it features simple, one-handed play, frequent saves for short periods of gameplay, and an imaginative storyline replete with dungeons, battles, monsters, and warriors. The game includes Facebook integration so the player can hire their friends' characters to fight in the dungeon. Also supported are Apple Game Center, Leaderboards and Achievements.

While not designed for intensive, uninterrupted gaming, Dungeons & Such features rich graphic and narrative detail, many locales and characters, scrolling dialog and narration, and effective graphics and animation (and a powerful focus pull in the opening animation). The game begins as the player chooses their: Gender (male/female), Race (human/elf), Profile Photo, and Name. The game randomly assigns the new character numerical values for Strength, Stamina, Intelligence, and Agility. The player can accept the initial values, or roll again for alternate values.

Throughout the game various friends and enemies will offer advice, directions, or objects. Various items may be purchased, won, received as a gift, or found. Magical ingredients include: medical herb, potion, fresh water, antidote, and sleep bomb. Players start off with simple weapons like a bamboo spear or pot lid and move up to a dagger, broadsword, etc. Robes and armor include: platemail, white robe, kung fu suit, feather robe, assassin wear, knight armor, mithril robe, sage robe, and holy armor. Shields available are: wooden shield, stone shield, iron shield, round shield, plate shield, scale shield, steel shield, divine shield, and the diamond shield. Rings include: wooden ring, copper ring, feather ring, glass ring, and ring of kings.

### Feature Highlights:

- \* Player creates their own character by customizing their strength, stamina, intelligence, and agility
- \* Players can hire their friends asynchronously to form a party to enter the dungeon
- \* Supports Game Center leaderboards and achievements
- \* Auto-save on each floor the player descends to, making it easy to play little by little
- \* Tap to attack, very simple. Could there be hidden attack styles..?

The game tracks the player's level and score, plus the number of gold pieces they have. The game automatically indicates which of the items that are for sale are within their means. Players may earn a salary from the Guild by checking in. Gaining achievements confers a bonus, so players are encouraged to engage in Apple's Game Center Achievements.

"Enter the dungeon, defeat monsters, level up, collect items, hire your friends' characters, learn skills and magic," said Summit Island Founder, Genki Mine. "Simple and straightforward dungeon RPG."

### Device Requirements:

- \* iPhone, iPad, or iPod touch

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\* iOS 3.1.3 or later (iOS 4 tested)

\* 57.7 MB

Pricing and Availability:

Dungeons & Such 2.0.2 is \$2.99 (USD) and available worldwide through the App Store in the Games category. Dungeons & Such 1.0.2 Lite is available as a free download. Review copies are available upon request.

Summit Island:

<http://www.summitisland.com/>

Dungeons & Such 2.0.2:

<http://www.summitisland.com/dungeon/>

Purchase and Download :

<http://itunes.apple.com/us/app/dungeons-such/id351939099?mt=8>

Screenshot 1 :

<http://a1.phobos.apple.com/us/r1000/029/Purple/45/62/01/mzl.iqewuayf.320x480-75.jpg>

YouTube Video:

[http://www.youtube.com/watch?v=s5HKjT\\_rafI](http://www.youtube.com/watch?v=s5HKjT_rafI)

Application Icon:

<http://a1.phobos.apple.com/us/r1000/013/Purple/b4/c1/12/mzi.bkfaruxw.175x175-75.jpg>

Based in San Mateo, California, Summit Island was founded by Genki Mine. Fluent in both Japanese and English, his skills include developing Flash games, developing basic iPhone native apps, art/graphics/web production design, traditional keyframe animations, video editing, motion graphics, UI design, game design, and programming. Copyright (C) 2011 Summit Island. All Rights Reserved. Apple, the Apple logo, iPhone, iPod, and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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Link To Article: <https://prmac.com/release-id-20335.htm>

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