

Jigsaws Galore Puzzle Game Finally Arrives on the Mac Platform

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Massachusetts based puzzle game company Gray Design Associates has announced Jigsaws Galore 7.0.9, its flagship product has finally been brought to the Mac platform. Jigsaws Galore aims to be the most powerful jigsaw player and creator available on any platform and can handle jigsaws from 4 to 64,000 pieces. Jigsaws Galore is highly configurable and almost every facet of the game can be adjusted while solving a jigsaw, even down to the thickness of the pieces.

Northborough, Massachusetts - David P. Gray of Gray Design Associates has announced that its flagship product Jigsaws Galore has finally been brought to the Mac platform. Jigsaws Galore, which celebrates its 15th birthday next month, has until now been exclusively available for the Windows platform.

Company founder David Gray explains: "A number of our customers are moving from PC to Mac and of course want to continue playing. The reason given for switching often involves some kind of bad experience with malware - we have a lot of senior users and they appear to regard the Mac platform as more benign. The game's unique selling point is power with simplicity and the sheer number of features made it a huge challenge to port it. But we finally did it and thankfully it's had a great reception with our customers and on the Mac App Store, regularly featuring among the top puzzle games."

The game has indeed received a number of glowing 5-star reviews on the Mac App Store, with such plaudits as "This is the mother of all jigsaw programs", "If you love jigsaws, this is the last app you will ever need", "Ten stars if I could, it's that good", "Very polished, may be the best entertainment value on the app store" and several others along similar lines. With such praise it's likely the developers will want to start raising the introductory price before too long.

According to a company spokesperson Jigsaws Galore aims to be the most powerful jigsaw player and creator available on any platform and can handle jigsaws from 4 to 64,000 pieces. Unlike other jigsaw games, Jigsaws Galore is highly configurable and almost every facet of the game can be adjusted while solving a jigsaw, even down to the thickness of the pieces. A large number of additional jigsaws is also available at the game's website. Jigsaws Galore requires an Intel-based Mac running OSX 10.5 or higher, or a Windows PC running Windows XP or later.

The latest Jigsaws Galore version 7 game is available at the Mac App Store at a low introductory price and comes with 64 puzzles plus the ability to create new ones from photos or screen captures. Once installed, users can simply double-click a jigsaw to start playing or may choose to explore the game's numerous features, some of which are listed below:

- * Choose the number of pieces you want from 4 to 64,000
- * Choose the size and style of pieces
- * Choose the thickness of pieces, such as paper, card or wood
- * Turn rotation on and off at any time, even while playing
- * Automatically arrange pieces around the edge or in a grid
- * Automatically sort pieces by similar shape and color
- * Create any number of handy trays
- * Solve onto the adjustable background ghost image
- * Use the Magnifying glass for a close-up view
- * Complete with undo/redo moves, auto-solve, programmable textures, skins, colors, sounds, help manual and much more.

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System Requirements:

- * Mac OS X 10.6.6 or later
- * 19.9 MB

Pricing and Availability:

Jigsaws Galore 7.0.9 is offered at the low introductory price of \$2.99 USD (or equivalent amount in other currencies) and available worldwide through the Mac App Store in the Games category.

Jigsaws Galore 7.0.9:

<http://www.jigsawsgalore.com>

Download Demo:

<http://www.jigsawsgalore.com/download/JigDemo.dmg>

Purchase and Download:

<http://itunes.apple.com/app/jigsaws-galore/id426250075>

Screenshot 1:

<http://www.jigsawsgalore.com/images/photos/jigmac2.jpg>

Screenshot 2:

<http://www.jigsawsgalore.com/images/photos/jigmac8.jpg>

App Icon:

<http://a4.mzstatic.com/us/r1000/007/Purple/52/28/53/mzi.efrwfekj.175x175-75.png>

Gray Design Associates develops family oriented computer puzzle games and started out in 1990 with the classic graphical adventure game Hugo's House of Horrors, followed by the very first Windows PC 3rd-person shooter in 1994, Nitemare-3D. Since 1996 it has continuously developed its flagship product, Jigsaws Galore which is now at version 7. Copyright (C) 2011 Gray Design Associates. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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