

Stamp Art Fever Updated With New March Themed Collections

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Independent software developers Francesco Chessari and Nicola Pacini today announces Stamp

Art Fever V.15.0, an update to their popular simulation game for iPhone, iPad and iPod touch devices. In Stamp Art Fever you trade and collect artistic stamps, manage your Gallery, compete against players of over the world for the most valuable collection. Version 15.0 brings new March themed collections: 60 new art-stamps to collect.

Pisa, Italy - Indie developers Francesco Chessari and Nicola Pacini today are thrilled to announce the release and worldwide availability of the updated version of Stamp Art Fever, the first title with intriguing combination of social gaming, art and stamp collecting. This update include March themed collections: 60 new art-stamps to collect plus several improvements.

In Stamp Art Fever you are an art-stamp collector who builds his virtual stamp collection by continuously searching, buying, trading, and bidding on any of over 600 beautiful stamps in 20 levels. Every stamp is a little piece of art created by professional illustrators and artists exclusively for this game!

If you enjoy collecting or you are a simple amateur of arts, Stamp Art Fever is a must-have game for you. Elegant graphics, beautiful stamps with realistic art design, melodious background music will take you into a different world!

You have several ways to get the stamps you are looking for:

- * Visit the Philately and make your purchases
- * Sell to shop your duplicates to get coins for new stamps
- * Search your missing copy in the Black Market
- * Connect with other players all over the world and propose exchange
- * Participate in auctions to bid on hard-to-find stamps

Device requirements:

- * iPhone, iPod touch, and iPad
- * Requires iOS 4.0 or later
- * 330 MB

Pricing and Availability:

Stamp Art Fever 15.0 is free of charge and available exclusively through the App Store in the Games category.

Stamp Art Fever 15.0:

<http://www.stampartfever.com>

Download from iTunes:

<http://itunes.apple.com/app/id411650749>

YouTube Video (iPhone version):

<http://www.youtube.com/watch?v=uA1luTUYbkl>

App Icon:

<http://a3.mzstatic.com/us/r1000/097/Purple/94/3d/22/mzl.kjxbzire.175x175-75.jpg>

Press Kit (ZIP):

<http://stampartfever.com/uploads/pressKit.zip>

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

Located in Pisa, Italy, independent Italian software developers Francesco Chessari and Nicola Pacini share a passion for crafting incredibly software for the iPhone, iPod touch and iPad platforms. Copyright (C) 2011-2012 Francesco Chessari. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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