

## **Destination: Treasure Island and Cleopatra are coming to the Mac**

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Coladia is proud to announce that point and click adventure games Destination: Treasure Island and Cleopatra: a Queen's Destiny, are coming to MacOS X and the iPhone. Coladia has signed a publishing and distribution agreement with Nobilis and Kheops Studio to port more adventure games on the Mac platform and the iPhone in 2009.

Paris, France - Coladia is proud to announce that point and click adventure games Destination: Treasure Island and Cleopatra: a Queen's Destiny, are coming to MacOS X and the iPhone. Coladia has signed a publishing and distribution agreement with Nobilis and Kheops Studio to port more adventure games on the Mac platform and the iPhone in 2009.

### Destination: Treasure Island

Four years have passed since the end of the adventure recounted in Robert Louis Stevenson's novel. Jim Hawkins has become an upstanding adventurous young man, attentive to those around him. Imagine his surprise when, one morning, he sees a parrot enter his bedroom window : none other than Captain Flint, Long John's own companion. The bird brings him a message from his master. In the message the old pirate announces that he has buried a marvelous treasure on the secret isle where he retired : Emerald Island. Jim is going to have to hurry though. Pirates, old enemies of Long John, are on his trail.

Destination: Treasure Island will be released in february 2009 as a Universal Application and will run on Intel and PowerPC G5 processors. The iPhone version will be available during Q1 2009.

### Cleopatra: a Queen's Destiny

In this adventure game, the player will be plunged in the tormented period of the Antique Egypt. He will have to help the young new queen: Cleopatra to take the good decisions for her Empire and become the queen of kings. His quest will lead him through Alexandria and all its mythic monuments like: the Library or the Lighthouse of Alexandria.

Cleopatra: a Queen's Destiny will be released during Q2 2009 as a Universal Application and will run on Intel and PowerPC G5 processors. The iPhone version will be available during Q2 2009.

Coladia:

<http://www.coladia.com>

Cleopatra: a Queen's Destiny:

<http://www.coladia.com/cleopatra>

Destination: Treasure Island:

<http://www.coladia.com/treasureisland>

Purchase:

<http://www.coladiagames.com/store>

Based in Paris, France, Coladia was founded in 2005 by a team of experienced Mac developpers. Coladia focuses exclusively on producing and publishing software for iPhone & Macintosh computers such as the renowned investment management utility "Personal Trader". With style and usability as its prevailing design guidelines, Coladia fully embraces the high expectations of Macintosh users. In 2008, Coladia teamed up with Kheops Studio to

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release a Macintosh and iPhone edition of their prehistoric game "Secret of the Lost Cavern". Kheops Studio is a leading adventure game development company and has already released more than 10 games including Destination Treasure Island, Cleopatra and Dracula 3. Nobilis, a Lyon based producer, publisher, and distributor of video games and video game accessories, was founded in 2001. Nobilis Publishing has developed successful games such as: "My Baby Boy(R)" and "My baby Girl(R)" (Nintendo DS(TM)), "Mountain Bike Adrenaline featuring Salomon"(PlayStation(R)2), "The Secrets of Da Vinci(TM)"(PC), "Cleopatra(TM)" (PC), and the famous franchises: "Hotel Giant" and "Moto Racer" with over 8 million units sold to date.

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