

iFree Studio Announces New Scenario Function on Emross War

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iFree Studio announces Emross War 1.41 for iOS an update to their online massively multiplayer role-playing, fantasy, strategy game that adds a new scenario function which provides new locations to the original map. Players win a chance to draw a scenario reward, and Emronor points after defeating the final enemy. Randomly drawn awards are given, such as a huge amount of resources, extremely rare items or even some relic equipment that weren't available in the game before.

Hong Kong, China - iFree Studio is pleased to announce Emross War 1.41 for iOS. One and a half years after Emross War was released, another brand new major function of Scenario is about to launch to enhance game play. The upcoming feature will give players a whole new game experience, as well as an abundance of rewarding items or hero experience, so says the producer of Emross War.

Emross War's new scenario function gives players ten different scenes, each presenting a distinctive story as well as a corresponding region map. The new scenario provides several to dozens of locations on the map, and depending on the location route players chose to take towards the final level, number of locations to take are different. Each location is occupied by newly-introduced enemy units, with or without leadership under a special enemy hero.

To finish a scenario, players needs to make their way to the final level in a given time by taking the locations one by one, before facing the scenario boss. Players may dispatch two of their heroes in the quest of a scenario. While players cannot switch the heroes, units lost in the scenario battles can be replenished, given sufficient back-up in the player barracks camp.

By defeating the final enemy, players win their chance to draw the scenario reward, ranging from a huge amount of resources to some extremely rare items. Also, on their first scenario victories, players are rewarded Emronor Points, which are normally obtained only on PvP battlefield. The developer also confirms that, the scenario rewards also include some relic equipments that were previously unavailable in the game.

Language Support:

* American English, Chinese, German, Japanese, Korean and Russian

Device Requirements:

* iPhone, iPad, or iPod touch

* Requires iOS 3.0 or later

* 7.6 MB

Pricing and Availability:

Emross War 1.41 is Free and available worldwide exclusively through the App Store in the Games category.

Emross War 1.41:

<http://www.emrosswar.com>

Download from iTunes:

<http://itunes.apple.com/app/emross-war/id404515795>

Screenshot 1:

http://a5.mzstatic.com/us/r1000/102/Purple/v4/94/ad/9f/94ad9f77-6860-3736-0310-69606bb89141/mza_5575170688684392958.320x480-75.jpg

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

Screenshot 2:

http://a4.mzstatic.com/us/r1000/088/Purple/v4/e6/6d/35/e66d35ce-e825-f119-999c-a7955ef410aa/mza_5902703267708168883.320x480-75.jpg

Screenshot 3:

http://a5.mzstatic.com/us/r1000/116/Purple/v4/f9/2e/9c/f92e9ca5-10a1-15d3-6671-87af872d5f0d/mza_7174587855630136366.320x480-75.jpg

App Icon:

<http://a5.mzstatic.com/us/r1000/112/Purple/v4/2f/e9/e0/2fe9e073-4572-30c2-54c8-7615526c669f/mzl.oqjhxanf.175x175-75.jpg>

Formed by a group of hardcore game players and crazy developers, iFree Studio is a newborn developer and publisher established in 2010, and dedicated solely to smartphone games. So far, iFree has released many products including Emross War, Avalon Wars, Roman Empire, Vampire War, etc. Copyright (C) 2012 iFree Studio. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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