

Destination: Treasure Island available for Mac OS X

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Coladia is excited to announce that Destination: Treasure Island for Mac OS X is now available. Destination: Treasure Island is a Point and Click adventure game, with pristine photo-realistic graphics and environments, inspired by the Robert Louis Stevenson's novel "Treasure Island". With a unique interactive inventory using object combinations and a new system of knot puzzles, users will have to resolve dozens of fascinating enigmas.

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With a unique interactive inventory using object combinations and a new system of knot puzzles, users will have to resolve dozens of fascinating enigmas. In a highly coloured varied and exotic environment, they'll play Jim Hawkins, the hero, to reach the treasure that Long John Silver hide on Emerald Island.

The Story :

Four years have passed since the end of the adventure recounted in Robert Louis Stevenson's novel. Jim Hawkins has become an upstanding adventurous young man, attentive to those around him. Imagine his surprise when, one morning, he sees a parrot enter his bedroom window: none other than Captain Flint, Long John's own companion. The bird brings him a message from his master. In the message the old pirate announces that he has buried a marvelous treasure on the secret isle where he retired : Emerald Island. Jim is going to have to hurry though. Pirates, old enemies of Long John, are on his trail.

Main Features:

- * A thrilling quest: Set out in search of the incredible treasure
- * The sequel of R.L. Stevenson's adventure: A tale that has fascinated millions of readers for years
- * A varied, exotic environment. Highly coloured and detailed graphics to give you a real taste for travel
- * A treasure trail: Danger at every turn, too keep you in suspense for hours
- * A innovative game system: An interactive inventory using object combinations and a new system of knot puzzles
- * Dozens of fascinating enigmas: Resolve them or never reach the treasure

Pricing and Availability :

Destination: Treasure Island is an Universal application and runs on Mac computers sporting Intel or PowerPC G5 processors. The game is localized in english, french, german, italian and spanish languages. The game can be purchased as a download on Coladia's store and selected partners for \$39.90 (USD). A free demo version is available for download. Custom screenshots and review copies are available by contacting support.

Coladia:

<http://www.coladiagames.com>

Destination: Treasure Island:

http://www.coladiagames.com/en/treasureisland_mac

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Based in Paris, France, Coladia was founded in 2005 by a team of experienced Mac developpers. Coladia focuses exclusively on producing and publishing software for iPhone & Macintosh computers such as the renowned investment management utility "Personal Trader". With style and usability as its prevailing design guidelines, Coladia fully embraces the high expectations of Macintosh users. In 2008, Coladia teamed up with Kheops Studio to release a Macintosh and iPhone edition of their prehistoric game "Secret of the Lost Cavern". Kheops Studio is a leading adventure game development company and has already released more than 10 games including Destination Treasure Island, Cleopatra and Dracula 3. Nobilis, a Lyon based producer, publisher, and distributor of video games and video game accessories, was founded in 2001. Nobilis Publishing has developed successful games such as: "My Baby Boy(R)" and "My baby Girl(R)" (Nintendo DS(TM)), "Mountain Bike Adrenaline featuring Salomon"(PlayStation(R)2), "The Secrets of Da Vinci(TM)"(PC), "Cleopatra(TM)" (PC), and the famous franchises: "Hotel Giant" and "Moto Racer" with over 8 million units sold to date.

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Frederic Aloe
CEO
+33 6 79 25 57 18

fred@coladia.com

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