

## **Monkey Tools Announces Sound Grinder 3.0 with Universal Binary Support**

Published on 05/31/07

Monkey Tools announces the Universal Binary version of Sound Grinder. In addition to Universal Binary support, running 100% native on both PPC and Intel(R) microprocessors, version 3.0 includes several new features including: "Droplets" for simple drag and drop conversion, support for Quicktime(R) Components such as Flip4Mac(R) Windows Media(R) component, enhanced metadata editing, and more.

### **FOR IMMEDIATE RELEASE:**

SNOHOMISH, WA - May 31st, 2007 - Monkey Tools announces the Universal Binary version of Sound Grinder. In addition to Universal Binary support, running 100% native on both PPC and Intel(R) microprocessors, version 3.0 includes several new features including: "Droplets" for simple drag and drop conversion, support for Quicktime(R) Components such as Flip4Mac(R) Windows Media(R) component, enhanced metadata editing, and more.

Sound Grinder now includes a new workflow option called Droplets, which provides a simpler way of converting audio files. Choose your conversion settings, and save the Droplet to any location. When you drag any file(s)/folder(s) to the saved Droplet icon, Sound Grinder will process those files instantly using your specified settings. This provides users an effective way to create valuable workflows for current projects, or recall settings from past projects.

Sound Grinder 3.0 also provides support for additional types of metadata for additional types of files, including reading and writing the full suite of ID3 tags in AIFF, WAVE and MP3 files. Metadata can now be displayed in the "File Info" tab, and in the main "File List". Every metadata item, of single or multiple assets, can be edited for output by a simple Option+Click in the edit field. Specific metadata items can be pre-filled set for export in the new Metadata Tab in the conversion settings.

Sound Grinder features conversion support for the most popular audio formats including: Sound Designer 2, WAV/ BWAV, AU, AIFF, OGG/Vorbis, MP3 (LAME codec), Quicktime and others.

Users can convert files right within the OS X Finder by using Rapid Convert, our contextual menu and OS X Dock conversion tool. Other features include support for pull-up/pull-down sample rates, folder hierarchy recreation, and 31 character naming compatibility.

### **Pricing and Updates:**

Sound Grinder 3.0 is immediately available for purchase from our online store and costs \$39. A free upgrade is available to existing customers who purchased Sound Grinder 2.5 on or after March 31st, 2007. Registered users who purchased Sound Grinder 2.5 on March 30th, 2007 and earlier may be eligible for discount pricing.

A demo is also available for download on the Monkey Tools website. Registered users can obtain their upgrade pricing by clicking the "Upgrade" button at the launch of Sound Grinder 3.0.

### **Requirements:**

Sound Grinder 3.0 requires a Mac running OS X 10.3 or later, and Quicktime 6.3 or later. Quicktime 6.5 is required for AMR Narrowband support, and Quicktime 6.5.1 is required for Apple Lossless support. Access to the Internet is required.

### **Website:**

<http://www.monkey-tools.com>

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

Product URL:

<http://www.monkey-tools.com/soundgrinder>

Direct Download Link:

<http://www.monkey-tools.com/downloads/SoundGrinder3.0.zip>

Purchase Link:

<http://store.eSellerate.net/monkeytools/soundgrinder>

Web Store:

<http://store.eSellerate.net/monkeytools/webstore>

Since 2003, Monkey Tools has provided professionals and hobbyists alike with time saving software utilities for managing media assets. Monkey Tools, Sound Grinder and Rapid Convert are trademarks of Monkey Tools. Other products mentioned may be the trademarks of their respective owners.

###

Drayson Nowlan

Principal

360-863-1890

[drayson@monkey-tools.com](mailto:drayson@monkey-tools.com)

\*\*\*\*\*

Link To Article: <https://prmac.com/release-id-478.htm>

\*\*\*\*\*