

Monster Joyride 1.1 Free for iOS: Hot Rodding, Side Scrolling Platformer

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Terabit today announces Monster Joyride 1.1 free for iOS, an update to their side scrolling platformer, where the player controls a red, hot rod convertible with a zombie in the driver's seat. Featuring slick, 3D, vector graphics, the player taps the screen to make the speeding hot rod jump. Platforms are short stretches of roadway at ground level or floating in mid air. At the start of every new platform is a small floating brain, a zombie delicacy, and jumping through it scores extra points.

Ottawa, Canada - Terabit today is pleased to announce Monster Joyride 1.1 free for iOS, an update to their side scrolling platformer, where the player controls a red, hot rod convertible with a zombie in the driver's seat. Featuring slick, 3D, vector graphics & animation, the player taps the screen to make the speeding hot rod jump into the air as it speeds from left to right. Platforms are short stretches of roadway at ground level or floating in mid air. Gaps between platforms vary in width, and timing is everything to make the jump successfully. At the start of every new platform is a small floating brain, a zombie delicacy, and jumping through it scores extra points. Falling through a gap in the roadway ends the game.

Gameplay provides pulse-pounding action, enhanced by the painstakingly detailed graphics and animation. Unlike most platformers where there is only one goal, not falling, Monster Joyride challenges the player to snag human brains while jumping between platforms. Adding 500 points for each brain, players must maintain a very high level of alertness to avoid jumping at every gap. For example, jumping from a high platform to a low platform takes the hot rod well past the floating brain. The correct play is to not jump, speed off the top platform and land on the bottom platform, while capturing the brain. The game is challenging right from level 1 of 32 levels, and higher levels require superior hand/eye coordination and reflexes. Higher levels require that players make one decision after another in less than a second for each.

Monster Joyride features 4 game worlds with 8 levels each, providing 32 levels of gameplay. The highly detailed worlds include: Graveyard at Dusk, Stalactite Cave, Mountain Road at Night, or City Highway at Dawn. Difficulty for any level can be selected in Settings: Easy, Medium, or Hard. Game Center connectivity and background music can each be toggled On/Off, and sound effects has its own volume slider.

Feature Highlights:

- * Side scrolling platformer
- * Control a zombie driving a red hot rod
- * Smooth, detailed vector graphics and animation
- * Help the zombie eat brains by jumping at the right moment
- * Full record of stats recorded in the app, plus Game Center Leaderboards

All vector graphics and animation are of the highest quality. The red hot rod is fully equipped with blowers, headers, and orange flames painted on the doors. Operating an 8-ball shifter knob, the pale green zombie has bulging, bloodshot eyes, and a partially exposed, bleeding brain. Wheels spin as the hot rod zips along the side scrolling screen at about one-half screen width per second. Cumulative stats recorded in the app include: Total Brains (eaten), Total Deaths, Levels Unlocked, Levels Played, and High Score. Game Center Leaderboards track global competitors.

"Monster Joyride is an epic platformer brought to you by Terabit Interactive. Help our hero as he travels through 4 crazy worlds eating brains to satisfy his monster appetite," stated Jamie Beck. "Enjoy a crazy ride in the monster hot-rod, race and jump your way to

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victory."

Device Requirements:

- * iPhone, iPad, or iPod touch
- * Requires iOS 4.0 or later
- * 27.3 MB

Pricing and Availability:

Monster Joyride 1.1 is free and available worldwide through the App Store in the Games category. Monster Joyride is also available for Android.

Terabit:

<http://terabit.ca>

Monster Joyride 1.1:

<http://terabit.ca/games.php>

Download from iTunes:

<http://itunes.apple.com/app/monster-joyride/id545422949>

Screenshot 1:

<http://terabit.ca/games/monster-joyride/images/promo-1.png>

Screenshot 2:

<http://terabit.ca/games/monster-joyride/images/screenshot-2.png>

App Icon:

http://a1.mzstatic.com/us/r1000/078/Purple/v4/27/17/6f/27176f2b-97e7-64a2-0670-eba891f47780/mza_36808340264759933.175x175-75.jpg

Based in Ottawa, Canada, Terabit was founded by Jamie Beck in 2001. They are a Canadian company with their roots in website design and development. They have just started developing games for the app world and are excited to prove themselves. They are committed to producing products that are visually impressive and easy to use. Copyright (C) 2001-2012 Terabit. All Rights Reserved. Apple, the Apple logo, iPhone, and iPod are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

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