

"40" v.1.5 Free for iPad: Turn-Based, 2-4 Hand, Italian, Rummy Card Game

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Indie developer Ferraioli Antonio today announces "40" v.1.5 free for iPad, an update to his top-rated app where players challenge 1, 2, or 3 virtual players to an exciting game of "40," the Italian card game derived from rummy. Each player receives 13 cards at the start, and the game uses 2 decks, a full red deck and a full blue deck of 52 cards plus 2 jokers each. "40" is a single-player game, with all additional hands played by the iPad, which can be set for Weak, Medium, or Strong gameplay.

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Feature Highlights (some available only in fully enabled version):

- * Retina-display compatible
- * Two game modes available (Single Game and Score Mode)
- * Configurable player strengths
- * Configurable players count
- * Configurable discarded cards usage variants
- * Configurable score assignment variants
- * Possible reenter with penalty for eliminated players (when in Score Mode)
- * Configurable jokers usage
- * Brief tutorial to learn the basic rules in three minutes
- * Detailed help with all available rules and references to possible variants
- * Resumable games
- * Game Center Leaderboards
- * Game Center Challenges

The object of the game is to be the first of all players to be left with no cards in their hand. South plays first, followed by West, North, and East. Players eliminate cards from their hand by building melds, which are displayed face-up in front of the player. A meld can be either a set or a run. In "40" a set is called a combination, and it consists of 3 or 4 cards of the same value, but different suits. A run is called a sequence, and it consists of 3 to 14 cards of the same suit in numerical order (A-2-3 and Q-K-A are both legal). The game takes its name from the minimum score required for gamers to play their first combination and/or sequence, which is 40 points.

Depending on the Game Mode, one or more matches will be played. During a match, players take turns, playing one-at-a-time moving clockwise. A player's turn begins by drawing a card from either the deck or the waste heap. If a player has yet to open, he or she must draw a card from the deck. If a player has opened with one or more melds, he or she can choose a card from the deck, or the face-up card on the discard pile.

During their turn, players can:

- * Show/play a sequence of 3 or more cards
- * Show/play a combination of 3 or 4 cards
- * Attach/lay off one or more cards to any of the sequences and combinations on the table (if already opened)
- * Take jokers from existing sequences and combinations by replacing the joker with the

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card for which it is a substitute (the taken joker must be played immediately)

* End their turn by throwing out a card to the discard pile (if their last card, they win)

"'40' has been in the Top 10 Card Games in the Italian App Store since its release on June 28, 2012," commented developer Ferraioli Antonio. "Now, it's time for the rest of the world to discover the many hours of pleasurable gameplay that can be had playing '40.'"

Language Support:

* English, French, and Italian

Device Requirements:

* Compatible with iPad

* Requires iOS 5.0 or later

* 20.3 MB

Pricing and Availability:

"40" v1.5 is free and available worldwide exclusively through the App Store in the Games category. The free Basic version lets you play single games against automatic players, and the Full version lets you play longer games based on exit score and configure many game variants. The Full version is available as an in-app purchase for \$3.99 (USD).

"40" v1.5:

<http://www.onmadesoft.com/scala40>

Download from iTunes:

<https://itunes.apple.com/app/40/id520132428>

YouTube Video:

http://www.youtube.com/watch?feature=player_embedded&v=_u7YBr4S6DA

Screenshot 1:

<http://a847.phobos.apple.com/us/r1000/060/Purple/v4/2a/d9/e6/2ad9e63d-f0fc-2443-a88f-19e30ccee229/mzl.lcffyksi.480x480-75.jpg>

Screenshot 2:

<http://a1091.phobos.apple.com/us/r1000/076/Purple/v4/02/2b/11/022b1118-dc4a-bdec-3a00-cffb0bcf3f00/mzl.phwlfaak.480x480-75.jpg>

App Icon:

<http://a3.mzstatic.com/us/r1000/081/Purple/v4/7e/58/14/7e581443-580a-78e7-6321-08f4ea1153fd/mzl.howdpsk.175x175-75.jpg>

Based in Biella, Italy, indie developer Ferraioli Antonio has been developing Mac and iOS applications for Italian customers since 2004. Ferraioli had discreet success with OnSync, a mobile phone synchronizer for Mac OS X and is showing some great results in Italy with the new iPad app, "40." Copyright (C) 2004-2012 Ferraioli Antonio. All Rights Reserved. Apple, the Apple logo, iPhone, iPod, and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

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