

indiePixel Studios releases TwistLink 1.0 - Addictive puzzler for iPhone

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indiePixel Studios has announced TwistLink 1.0, their highly addictive puzzle game in the tile-matching genre for the iPhone and iPod Touch. TwistLink is simple to pick up, yet will reward strategic thinking. Tap on a tile to twist its orientation and line up 3 or more tiles of the same color and orientation to clear them. Set up combos by having tiles ready to match the new tiles that drop into place. Submit your score online aside other players worldwide.

Lancaster, Ohio - TwistLink, an addictive puzzler for iPhone and iPod Touch, is now available on the iTunes App Store. An array of tiles is presented in different colors and orientations (vertical, horizontal). Your task is align three or more tiles of the same color by tapping tiles to 'twist' them. Once the tiles are linked, they are cleared.

So, Twist, Link, Clear - got it? Ok, now comes strategy. Unsupported and new tiles will fall to fill the empty space. Should these tiles link up upon landing, they will also clear for a combo bonus. Each successive combo increases the bonus multiplier, so plan ahead for big scores. The counters in the lower left side of the screen keeps track of how many links of 3, 4, or 5 tiles you've cleared. Once you've cleared 10 of a size, a bonus is awarded and the counter is reset.

Start off easy with just 3 colors to match. The difficulty will increase as later levels introduce new colors for a maximum of 5 possible colors on a board. As you progress, new types of tiles will appear. The glimmering white tiles are good, allowing you to form a link with different colors. The dark, dead tiles are bad and will not link with any tile.

Finally, the red, pulsating bomb tiles are ... well, that depends. They're good because they can clear out a large section at once, including the dead tiles. They're bad because they may disrupt any combos you have planned out, and they don't count towards the link length counters. And when you no longer have any moves available, submit your score online and see how you stack up to other TwistLink players worldwide.

System requirements:

* iPhone or iPod Touch 2.2.1 or later

Pricing and Availability:

TwistLink 1.0 for iPhone is only \$2.99 (USD) and available exclusively through Apple's App Store.

TwistLink 1.0:

<http://www.indiepixel.net/>

Download and Purchase:

<http://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=310756966&mt=8>

Live Online Scores:

<http://www.cocoslive.net/game-scores?gamename=TwistLink>

Screenshot:

<http://www.indiePixel.net/images/TWsscreenshot01.jpg>

App Icon:

<http://www.indiePixel.net/images/TWIcon512.jpg>

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