

Arcade Game, Jumping Electron Has Arrived To The Apple App Store

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Mobile software development company, Finmouse introduces Jumping Electron 1.0.2, its electronics inspired arcade game title developed for iOS devices. Featuring retro graphics and a classic platformer look and feel, Jumping Electron is a thrilling ride on a highway inside retro electronics, including Radio, a Jukebox, a Phone Switchboard and a TV. Transformers, diodes, lamps and radiators invade smartphones to become obstacles on the highway, the action being set in early Electronic Ages.

Cluj-Napoca, Romania - Mobile software development company, Finmouse is proud to announce the release of Jumping Electron 1.0.2, its arcade game title developed for iPhone, iPad and iPod touch devices. Previously launched on Google Play for Android devices, Jumping Electron is an electronics inspired arcade game featuring retro graphics and a classic platformer look and feel.

With 4 game chapters and a total of 80 levels, the game is a thrilling ride on a highway inside retro electronics: a Radio, a Jukebox, a Phone Switchboard and a TV. Transformers, diodes, lamps and radiators invade smartphones to become obstacles on the highway, the action being set in early Electronic Ages.

Gamers will have to skillfully guide the Jumping Electron on the highway, using tilt and touchscreen tap functionality to avoid crashing with obstacles, tunnels and gaps, the goal being to reach the finish line and power-up the electronics. The game is available in Lite and Full Version for iPhones, iPods and soon iPads, featuring full integration with Game Center Leaderboards.

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the forgotten DIY electronics experience and a fun filled game, that promises to keep you addicted for ours." said Andrei Kovacs, Finmouse Managing Director.

Device Requirements:

- * iPhone 3GS, 4, 4S, iPhone 5, iPod touch (3/4/5 gen) and iPad
- * Requires iOS 5.1 or later
- * 30.6 MB

Pricing and Availability:

Jumping Electron 1.0.2 is only \$0.99 USD (or equivalent amount in other currencies) and available worldwide exclusively through the App Store in the Games category. To find out more about Jumping Electron, watch the official game trailer or read about game development news and updates, visit Finmouse online.

Jumping Electron 1.0.2:

<http://jumpingelectron.com/>

Download from iTunes:

<https://itunes.apple.com/app/jumpingelectronlite/id574819253>

Purchase and Download:

<https://itunes.apple.com/app/jumpingelectron/id556539959>

YouTube Video:

<http://www.youtube.com/watch?v=NTkNBICBfrE>

Screenshot:

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

<http://a1394.phobos.apple.com/us/r30/Purple/v4/3e/2e/d3/3e2ed3dd-61a2-7cdd-6d85-41cad1da71d8/mzl.vjxlqjrg.320x480-75.jpg>

App Icon:

<http://a4.mzstatic.com/us/r30/Purple/v4/40/7c/c8/407cc853-309b-2a4f-ec63-b9518828d0ad/mzl.pcecqfom.175x175-75.jpg>

Finmouse is a software development and outsourcing company focused on mobile applications and games for Android, iOS and other platforms. Canadian/Romanian entrepreneur Andrei Kovacs created Finmouse with the vision of developing mobile apps and games that combine the creativity of an indie company with a high level of professionalism and business expertise. Copyright (C) 2012 Finmouse. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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