

Bambalam releases ROBOTCO 1.0 - Robot Frenzy for iPhone and iPod Touch

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Bambalam has released ROBOTCO 1.0, their action, arcade, puzzle game for the iPhone and iPod Touch. ROBOTCO is set in a robot factory featuring intuitive multi touch controls and increasingly fast paced and somewhat addictive gameplay. There are blue and red robots entering the arena, and your job is to sort them into the red and blue areas of the screen.

Karlstad, Sweden - ROBOTCO is a new game for the iPhone and iPod Touch. It's an action, arcade, puzzle game featuring intuitive multi touch controls and increasingly fast paced and somewhat addictive gameplay. It's really easy to get into, but there's a lot of room for getting really good at it.

Basically the gameplay is simple. There are blue and red robots entering the arena, and your job is to sort them into the red and blue areas of the screen. The moment you put a red one in the blue area or the other way around - game over. Or if you leave them on the arena for too long they'll explode - game over. Sounds simple? Try it! And you will find out just how complex it can get.

If you control and drop several robots at once (up to four at the same time using four fingers), especially if they're different colors, you'll quickly double up your points and get a higher score to impress your buddies with.

ROBOTCO is the first iPhone game by swedish developer BAMBALAM, and featuring music by electronic pop artist CUCKOO. The game is available on the App Store today! Expect more high quality games from these guys.

Feature Highlights:

- * Fast paced arcade gameplay
- * Intuitive multitoch controls
- * Original game music by Cuckoo

Example Minimum Requirements:

- * iPhone or iPod Touch 2.21

Pricing and Availability:

ROBOTCO 1.0 for iPhone is only \$1.99 (USD) and available exclusively through Apple's App Store.

Bambalam:

<http://www.bambalam.se>

Download and Purchase:

<http://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=310704581&mt=8>

YouTube Video:

<http://www.youtube.com/watch?v=ufLZdyLQSVY>

Located in Karlstad, Sweden, Bambalam was founded in 2007 by Anders Hammar. Bambalam is a

swedish game developer focusing on mobile platforms. All Material and Software (C) 2009 Bambalam / All Rights Reserved. Apple, the Apple logo, iPhone, and iPod are registered trademarks of Apple Computer in the U.S. and/or other countries.

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