

Squashem 1.0 Released - New Tilt Based Chase Game for iPhone/iPod Touch

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Jelly Biscuits today announced Squashem 1.0 for iPhone and iPod Touch. Squashem is a quirky rolling ball game played in stunning 3D environments. The aim is to chase and squash 10 runners as they try to flee - against the clock. It is slick, fast paced, and designed to be fun and challenging. 6 Single Levels for some quick squashing action, or the All Levels Challenge for longer sessions. Squashem has a choice of Easy or Hard modes to maintain the challenge as your squashing skills improve.

Elsternwick, Australia - Squashem is a quirky rolling ball game played in stunning 3D environments. The aim is to chase and squash 10 runners as they try to flee - against the clock. It is slick, fast paced, and designed to be fun and challenging - 6 Single Levels for some quick squashing action, or the All Levels Challenge for longer sessions. Squashem has a choice of Easy or Hard modes to maintain the challenge as your squashing skills improve.

Options include a choice of 10 balls, tilt sensitivity. The tilt calibration system means you can play from almost any angle, and calibration is a touch away at any time during play. Internet high scores (14 tables) are integrated into the Squashem score system with optional filtering (myScores) to see how you rate.

Features Include:

- * 6 levels with fully 3D environments, PhysX physics
- * Global high scores to see who is the fastest on the planet (internet connection required). Local high scores to compete with your friends
- * Hard and Easy modes depending on your mood
- * Choose your squashing weapon from 10 different balls
- * Tilt sensitivity control - tweak your twitch level
- * Screen orientation calibration allows play at almost any angle
- * 14 high score tables to dominate
- * Listen to your ipod while you are playing - start your ipod before you start squashem and squash to your own rythm

Pricing and Availability:

Squashem is available for \$1.99 (USD) on the App Store for iPhone and iPod touch.

Squashem 1.0:

<http://www.jellybiscuits.com/squashem.html>

Download and Purchase:

<http://itunes.com/apps/Squashem>

Press Kit:

<http://www.jellybiscuits.com/pressKits/SquashemPress.zip>

Gameplay Trailer:

<http://www.youtube.com/watch?v=NqrbFCQ7hbs&fmt=18>

Cinematic:

<http://www.youtube.com/watch?v=NTIso43jpfw&fmt=18>

Jelly Biscuits started designing mobile apps in 2008 and is located in Melbourne,

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Australia. With a background in visual effects and graphic design they like to explore and play. Copyright 2008-2009 Jelly Biscuits. All Rights Reserved. Apple, the Apple logo, iPhone and iPod are registered trademarks of Apple Computer in the U.S. and/or other countries.

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Grant Adam
Co-founder, Developer

jellyman@jellybiscuits.com

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