

Fishing Cactus releases Equilibrio - First iPhone Game

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Fishing Cactus today releases Equilibrio, a new mesmerizing, gripping and gyrating ball puzzle solving game. Equilibrio combines a fast action with gravity and coin collecting arcade experience that's simple, but challenging. Turn and rotate the iPhone to move the spinning ball through corridors, along ledges and pipes to reach the exit and complete the 60 levels. Thanks to 5 balls with their own properties and 23 trophies to win, it offers an amazing variety in gameplay.

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Equilibrio not only tests your reflexes but also the old gray matter to defy gravity laws. Let it roll too fast and it will shatter, leaving you to pick up the pieces and restart the level. Let it go too slowly and the ball will not be powerful enough to jump to the desired spot! This challenging game does not get boring at all, and has everything to be one of the best ball control games in Apple's App Store. And, last but not least, Equilibrio is an iTunes Staff Favorite in France!

Main Features:

- * 60 levels with an increasing difficulty
- * 5 ball types with their own properties and gameplay characteristics (paper, iron. etc.)
- * 3 play modes: conquest, challenge (play against time and/or machine), random level
- * 23 trophies to win
- * Saving for up to 4 gamers
- * High-score table
- * Available in 6 languages (English, French, German, Spanish, Italian and Dutch)

Minimum Requirements:

- * iPhone or iPod Touch with 2.1 Firmware

Pricing and Availability:

Equilibrio is available exclusively through Apple's App Store for \$1.99 (USD) - discounted for a limited time from \$3.99 (USD). A free Lite version with 15 levels is also available. Review copies are available to the media upon request.

Fishing Cactus:

<http://www.fishingcactus.com/en/index.htm>

Equilibrio 1.0:

<http://www.equilibrio-game.com>

Download Equilibrio Lite:

<http://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=315441678&mt=8>

Download and Purchase:

<http://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=310901457&mt=8>

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Fishing Cactus is a privately held company located in Mons, Belgium that was established by four industry veterans in 2008. With a core team which combines 30 years experience and 15 released titles, Fishing Cactus creates compelling and high quality games tailored towards digital distribution platforms such as iPhone, XBLA, WiiWare, PSN, DSiWare. We create games from both original ideas as well as from existing game designs or licenses. A detailed presentation of our company, technology and production methodologies are available upon request. Copyright 2007-2008 Malkinware. All Rights Reserved. Apple, the Apple logo, iPhone and iPod are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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