

Zoombies iPhone Game On Sale Independence Day Weekend

Published on 07/04/13

To help raise awareness of the undead plight for equality, High Voltage Software is reducing the price on its hit game, Zoombies: Animales de la Muerte!, to just \$0.99. The game provides nonstop action through 45 levels & 225 challenging missions. This castle-defense-genre game has been lauded by critics for its action-heavy undead fun and novel gameplay style, which lets users trace the path of their weapon of choice, including roman candle fireworks, bear traps, & even a rampaging chupacabra.

Hoffman Estates, Illinois - High Voltage Software is aware of the budding movement amongst man and animal alike as they push for independence from independent thought. To help raise awareness of the undead plight for equality, High Voltage Software is reducing the price on its hit game, Zoombies: Animales de la Muerte!, to just \$0.99. This castle-defense-genre game has been lauded by critics for its action-heavy undead fun and novel gameplay style, which lets users trace the path of their weapon of choice, including roman candle fireworks, bear traps, and even a rampaging chupacabra.

Since the Mexican zombie apocalypse began on the iTunes Store earlier last month, players have tragically left more than 25 million undead animals lifeless... again. On top of this, those same people have "cured" as many as 300,000 additional undead. While many would laud this as progress, there comes a time in every hot-button issue in which we must examine our decisions.

Developer and Undead Freedom Fighter, Eric Nofsinger, is trying to raise awareness and undead sensitivity amongst mankind. "Once, we felt as many people do, that the undead were merely for mowing down in vast numbers and amusingly gruesome ways," says Nofsinger. "But, after the gentle nibbling of these poor creatures on my brain, I've come around to understanding the plight of these misunderstood animals." When asked if this meant that the game would no longer feature such spectacular violence against the zombie armies, Nofsinger replied, "No, of course not. The game will remain the same, but we hope through the act of killing thousands upon thousands of these poor creatures, some sympathy might grow within your hearts."

The game provides nonstop zombie action through 45 levels and 225 challenging Sugar Skull Missions that require timing, strategy and precision. Players have the option to battle as either Marco or Maria, two deceptively deadly youngsters who pack a bevy of powerful weapons, while trying to rescue as many animals as possible before their brains are eaten by the Zoombies. Adding to the fun, golden pesos can be exchanged for Especiales upgrades, weapons, and costumes.

The game, available as a universal app for iPhone, iPad, and iPad Touch, mixes cartoon artistry with gory details, and has been awarded fantastic reviews from gamers on the iTunes App Store, where it averages 4.5 stars, as well as purple hearts from IGN, Pocket Gamer UK, and Gamezebo.

Language Support:

* English, French, German, Italian, Spanish and Portuguese

Device Requirements:

* iPhone 4, 4S, 5, iPod touch (4/5 gen)

* iPad 2 Wi-Fi, iPad 2 Wi-Fi + 3G, iPad (3rd gen), iPad Wi-Fi + 4G, iPad (4th gen), iPad Wi-Fi + Cellular (4th gen)

* iPad mini and iPad mini Wi-Fi + Cellular

* Requires iOS 4.0 or later

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

- * Universal app optimized for display on all iOS devices
- * 86.4 MB

Pricing and Availability:

Zoombies: Animales de la Muerte! 1.0.1 is on sale for \$0.99 (or equivalent amount in other currencies) until the morning of Thursday, July 4, 2013. Battle-ready soldiers can download the game from the iTunes App Store in the Games category.

High Voltage Software:

<http://www.high-voltage.com/games.htm>

Zoombies: Animales de la Muerte! 1.0.1:

<https://www.facebook.com/ZoombiesGame>

Purchase and Download:

<https://itunes.apple.com/app/zoombies-animales-la-muerte!/id584482482>

Screenshot 1:

http://oyster.ignimgs.com/wordpress/stg.ign.com/2013/05/Zoombies_050713_1600.jpg

Screenshot 2:

http://www.technologytell.com/gaming/files/2013/04/Screen1_2048x1536.png

Screenshot 3:

<http://www.blogcdn.com/www.joystiq.com/media/2013/05/zoombies2.jpg>

Based in the vibrant Chicago suburb of Hoffman Estates, High Voltage Software employs 75 of the game industry's most talented individuals, and has been the leading independent game development studio in the Midwest for over 20 years. Zoombies is the studio's second original mobile title, following hot on the heels of Apple Editor's Choice winner Le Vamp, and adding to a library of 80 titles in countless genres and on every game platform. All Material and Software (C) Copyright 2013 High Voltage Software. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

###

Susan Bishop
Producer
847-490-9567

susan.bishop@high-voltage.com

Link To Article: <https://prmac.com/release-id-59280.htm>
