

Race to the End in Octagon, A Minimal Arcade Game With Maximum Challenge

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Lukas Korba is announcing the release of Octagon, a fast-paced and highly challenging arcade game for iOS devices. In Octagon, you are trapped inside a megaplex of 8-sided tunnels, platforms, and gaps. The floor moves rapidly beneath you as bursts of color explode against the white background. Can you survive the run? Spin the tunnel to dodge speed bumps. Flip upside down to avoid holes. And whatever you do, don't stop. Don't think. You have just 60 seconds to reach the exit.

Prague, Czech Republic - Octagon is a new minimal arcade game in the style of Super Hexagon and Boson X that evolves this emerging genre with fluid controls, trippy graphics, and a frantic pace. Designed for players looking for quick, intense bursts of action, Octagon may look simple, but with unlimited levels and no in-app purchases it packs a ton of value for its low \$1.99 (USD) price. Procedurally-generated levels and randomized graphics make Octagon feel different with each run, while a thudding electronica soundtrack by UK based producer Squeepo keeps the adrenaline pumping level after level.

"My ultimate idea for Octagon was to provide pure challenge without anything else getting in the way. Visually, I was inspired by Apple's iOS 7 design - minimalist, yet with millions of colors," explains Korba. "I both love the game and hate it for its difficulty. Playing it is like playing the arcade games I loved on my Atari as a kid."

Features:

- * Unlimited number of randomly generated levels
- * Dynamic procedural graphics with a minimalistic iOS 7 look
- * Original soundtrack by Squeepo
- * Universal App with iCloud syncing across platforms
- * Game Controller support
- * Game Center Leaderboards and top players visible in the game
- * Pure challenge with no in-app purchases or cheats

Device Requirements:

- * iPhone, iPod touch and iPad
- * Requires iOS 5.1 or later
- * This app is optimized for iPhone 5
- * 12.1 MB

Pricing and Availability:

Octagon 1.0.1 is \$1.99 USD (or equivalent amount in other currencies) and available worldwide exclusively through the App Store in the Games category.

Flow Studio:

<http://www.flowstudiogames.com>

Octagon 1.0.1:

<http://www.octagongame.com>

Purchase and Download:

<http://www.appstore.com/octagon-minimal-arcade-game>

YouTube Video:

<http://youtu.be/wgTahDEyQL0>

Gameplay video at Everyplay:

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

<https://everyplay.com/videos/1085974>

Press Kit (zip):

http://www.octagongame.com/Octagon_presskit.zip

Lukas Korba is a Czech game designer based in Prague. He started his career at 2K Czech, where his love for creating games fully evolved. As a part of the Mugeaters indie team, he created the mobile games Woozle and Swing her! He is also an iOS programmer for Seznam, a

very strong Google competitor in the local market. He recently married and soon will become a proud father. All Material and Software (C) Copyright 2013 Lukas Korba. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

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