

Developer Burim Muqa unveils Melody Panels App for iOS

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Developer Burim Muqa has unveiled his latest iOS music-based game, available now on iOS. Melody Panels has been designed for iPhone and iPad and is based around rhythm on a colored grid. Listen and watch as patterns are shown and sounds are heard from the colorful grid - the user must then tap that squares corresponding to that pattern. Melody Panels features 30 different patterns, played upon a 6x4 grid. Users can also play Free Mode, in-which Melody Panels acts similar to a music toy.

Schwerzenbach, Switzerland - Developer Burim Muqa has unveiled his latest iOS music-based game, available now on iOS. Melody Panels has been designed for iPhone and iPad and is based around rhythm on a colored grid.

"The rise of short, 5-minute mini-games fits the definition of Melody Panels perfectly - it's fun, addictive and almost reminiscent of 'Simon Says' - overall, it's an app that can keep a beat" - said a representative from Applans, professional mobile app marketing agency.

In Melody Panels, the user must listen and watch as patterns are shown and sounds are heard from the colorful grid - the user must then tap that squares corresponding to that pattern - hence repeating the sounds they have just heard, by doing so, the user will progress through a variety of levels - each more difficult than the last.

As of its current release, Melody Panels features 30 different patterns, played upon a 6x4 grid. Despite this, users can also play Free Mode, in-which Melody Panels acts similar to a music toy, allowing users to mimic tunes and create their own patterns.

Melody Panels is score-based and aimed to become a game that is played frequently in short bursts. This is evident due to Melody Panels' focus on scoring, where the user shall earn points when they correctly repeat a pattern.

Users can 'train their musical ear' and increase their tone recognition whilst still being entertained.

'This game was inspired by the movie "Despicable Me 2" and developed with fun in order to give fun with making music, brain training, 26 Panels with different Colors and Tones, 30 Levels and 3 supported languages: English, German and Albanian.' - said Muqa.

- * Work your way through a variety of levels, increasing in difficulty
- * Repeat patterns on the 6x4 grid
- * Universal support on iPhone, iPod touch and iPad
- * 30 levels to complete with a built-in Free Play mode

Device Requirements:

- * iPhone 4/4S/5/5S/5C, iPod touch (5th generation), and iPad (2, iPad with Retina Display, iPad Air).
- * Requires iOS 7.0 or later.
- * iPhone 5 compatible.
- * 4.2 MB (with the possibility of being altered in future updates)

Pricing and Availability:

Melody Panels 1.1 is now available on the iOS App Store - priced at \$0.99 (USD), and worldwide respective to that price.

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

Melody panels 1.1:
<http://www.muqa.ch/>

Purchase and Download:
<https://itunes.apple.com/app/melody-panels/id778840371>

Screenshot 1:
<http://a2.mzstatic.com/us/r30/Purple4/v4/02/8e/f8/028ef8a3-5a69-e5d2-8bd8-9a05c428c3dd/screen568x568.jpeg>

Screenshot 2:
<http://a5.mzstatic.com/us/r30/Purple6/v4/91/8f/c5/918fc55b-5df1-c47c-f2d9-16b3d0c0f227/screen568x568.jpeg>

App Icon:
<http://a4.mzstatic.com/us/r30/Purple6/v4/48/97/b5/4897b568-f367-9607-4423-afa2318f18c7/mzl.fwgfcycc.175x175-75.jpg>

Melody Panels is Muqa's second iOS app - however, it is his first game available for the platform. He is based in Switzerland and can be contacted via his website. He has not made any commitments to bring Melody Panels to any additional platforms at this current time. Copyright (C) 2014 Burim Muqa. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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