

Open Planet Software releases Balcassa for iPhone and iPod Touch

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UK based Open Planet Software has announced Balcassa 1.0, their new puzzle game for iPhone and iPod Touch. Designed specifically to take advantage of the iPhone's capabilities and touch interface, Balcassa is a unique and challenging cross between a slider puzzle and a Rubik's Cube. The idea is simple, the solution is not. Balcassa comes with a variety of games, offering hours of increasingly challenging game-play.

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Fiendishly addictive, Balcassa ships with a variety of games offering hours of increasingly challenging game-play. Each game has an objective that must be met by rolling cubes around the screen. In some games it may be enough to get each cube into position with the correct side showing, while in other games rotation of the cubes must also be considered. Open Planet Software offers a video demonstration so that players can get started right away.

Feature Highlights:

- * Exclusively designed for the iPhone's touch interface
- * Unique cross between a slider puzzle and a Rubik's cube
- * Includes a selection of games of varying difficulty
- * Each game starts from a random position

"We wanted to create a game that was instantly playable yet challenging and addictive" said Gavin MacLean, co-founder of Open Planet Software. "A game with universal appeal - where language was not important. Perhaps most of all we wanted to create a game that we wanted to play ourselves. We'd been thinking about Rubik's cubes and slider puzzles when the idea came to me. It's a simple concept so we were a little surprised that it had not been done already. Of course constructing such a puzzle in the real world would require some pretty elaborate engineering but in the virtual world there are no such limits. The iPhone with its touch screen let us create such a natural method of control that anybody can just pick up Balcassa and start playing.

System Requirements:

- * iPhone or iPod Touch 3.0 or later

Pricing and Availability:

Balcassa 1.0 is offered at an introductory sale price of \$0.99 (USD) and is available exclusively through the App Store. Balcassa will be \$2.99 in September. A free demo version is also available.

Open Planet Software:

<http://www.openplanetsoftware.com/>

Balcassa 1.0:

<http://www.balcassa.com>

Purchase and Download:

<http://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=326688872&mt=8>

YouTube Video:

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

<http://www.youtube.com/watch?v=DcQTHctyOrw>

Screenshot:

<http://www.openplanetsoftware.com/press/balcassa/Balcassa-Game.png>

Application Icon:

<http://www.openplanetsoftware.com/press/balcassa/Balcassa-Icon.png>

Located in tranquil Inverurie, United Kingdom, Open Planet Software is a small, privately held company founded in 2007 by Gordon Murrison and Gavin MacLean. After more than ten years designing, developing and managing software projects for some of the UK's largest telecoms, utility and marine companies, they founded Open Planet Software to specialize in the creation of software for Mac OS X, iPhone and iPod Touch platforms. Driven by fanatical attention to detail, Open Planet Software embraces industry leading software engineering practices to ensure their applications meet the exacting standards expected by the Apple community. Copyright (C) 2007-2009 Open Planet Software. All Rights Reserved. Apple, the Apple logo, iPhone and iPod are registered trademarks of Apple Computer Inc. in the U.S. and/or other countries.

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