

Hard game Let Us Prey: Surrender to Hell arrives at the App Store

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Dublin based beActive Interactive announces the release of their latest mobile game, Let Us Prey: Surrender to Hell. The game is inspired by the Horror Movie, Let Us Prey that will be released in UK and US cinemas in 2015. The game offers 40+ challenging levels, plus 40 extra levels in Hell Mode with increasing difficulty. Let Us Prey: Surrender to Hell stands out for its retro look and almost impossible-to-beat gameplay.

Dublin, Ireland - beActive Interactive announces the release of their latest Mobile Game, "Let Us Prey: Surrender to Hell", already available on the App Store for iOS. The mobile game is inspired by the Horror Movie "Let Us Prey" that will be released in UK and US cinemas in 2015, featuring Liam Cunningham (Game of Thrones). The game brings the old school difficulty of classic NES titles like Mega Man, Ghost and Goblins and Super Mario Bros, combining retro pixel art graphics with a new slick 3D World.

The game offers 40+ challenging levels, plus 40 extra levels in Hell Mode with increasing difficulty. "Let Us Prey: Surrender to Hell" stands out for its retro look and almost impossible-to-beat gameplay.

Features:

- * Combines retro pixel art and glossy 3D graphics
- * Four different worlds: Desert, Forest, Dungeons and Space
- * Old school graphics and music
- * Ramping up in difficulty from hard to soul crushing
- * Death traps, power ups and achievements
- * Game play extended by unlockable characters, secrets and crime scenes
- * Chance to revisit freeze frame 3D crime scenes from the movie
- * Hell Mode: Impossible to Beat
- * Epic Boss fight at the end of the game

Device Requirements:

- * iPhone, iPad, and iPod touch
- * Requires iOS 5.1 or later
- * 92.1 MB

Pricing and Availability:

Let Us Prey: Surrender to Hell 1.0 is free and available worldwide exclusively through the App Store in the Games category. Note: Producers will not be responsible if after playing "Let Us Prey: Surrender to Hell" you decide to throw your phone against the wall.

beActive Interactive:

<http://beactivemedia.com>

Let Us Prey: Surrender to Hell 1.0:

<http://lup.twentyoneapps.com>

Download from iTunes:

<https://itunes.apple.com/app/let-us-prey-surrender-to-hell/id926913133>

YouTube Video (Preview):

<http://www.youtube.com/watch?v=TZcdmu0QmGw>

Let Us Prey film:

<http://www.letuspreymovie.com/>

Press Kit (pdf):

http://www.twentyoneapps.com/wp-content/uploads/2014/12/Press-kit-LUP_final_web.pdf

beActive is an award winning TV, Film and Digital studio with a decade of experience in story and format development, international co-productions, licensing and distribution of entertainment contents across multiple platforms. With offices in Dublin, London and Lisbon, beActive's TV and Film projects include worldwide teen success "Sofia's Diary" for Sony Pictures Television, HBO primetime series "The Line" and "Living in your Car", Emmy-nominated Brazilian miniseries "Final Punishment", Irish interactive TV series "Aisling's Diary" and the UK film co-production "The Knot", featuring Mena Suvari and Noel Clarke. beActive's Interactive credits include award-winning mobile apps and games, transmedia documentary "Road to Revolution", "Final Punishment" ARG (alternate reality game) and multi-platform interactive experience "Collider World", both nominated for an International Digital EMMY. All Material and Software (C) Copyright 2014 beActive. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

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