

Alphamonster: Children discover the letters with this educational app

Published on 10/26/15

French start-up, Marbotic today introduces Alphamonster 1.55, their new children's educational app for iOS devices. Designed for kids 3 to 6 years old, children will discover the alphabet and how each letter works, with recognition and association games to learn how to master these prerequisites to learning how to read. Kids will learn all about letters: their names, their sounds and all their forms, with the help of the fantastic monstromachine!

Bordeaux, France - After the success of Vocabubble, Marbotic, the french start-up, launches Alphamonster, a new educational app to learn all about letters: with the help of the fantastic monstromachine! Have you seen the alphabet? The Monstromachine is eating it up! With this app, children will discover the alphabet and how each letter works, with recognition and association games to learn how to master these prerequisites to learning how to read.

With Alphamonster, children from 3 to 6 years will:

- * Discover the names and sounds of letters
- * Learn to recognize capital letters and script and cursive letters - match letters with words

3 activities are available in the app, a sandbox mode allows kids to feed the Monstromachine with letters, a challenge mode with 5 sorts of association (ex: sound/upper-case) and a picture book, where kids can see the beautiful and quirky illustrations.

For Parents:

This app has no advertising or in-app purchases. Useful information can be found in a Parents' Corner.

Language Support:

The app is already available in 4 languages: French, English, Spanish, and German. And two more languages are coming: Dutch and American English.

Device Requirements:

- * Compatible with iPad
- * Requires iOS 6.0 or later
- * 143 MB

Pricing and Availability:

Alphamonster 1.55 is \$2.99 USD (or equivalent amount in other currencies) and available worldwide exclusively through the App Store in the Education category. Promo Codes are available to journalists on request (for iOS only). Marbotic also created a wooden smart toy that interacts with the app, you can discover it on Kickstarter.

Marbotic:

<http://www.marbotic.fr>

Alphamonster 1.55:

<http://apps.appshout.com/alphamonster/>

Purchase and Download:

<https://itunes.apple.com/us/app/alphamonster/id970369933>

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

YouTube Video (Demo):

<http://www.youtube.com/watch?v=gqz4ls5cUqo>

Screenshot:

<http://a5.mzstatic.com/us/r30/Purple69/v4/26/42/13/264213a9-afcd-d6b4-3df7-31739d461351/screen480x480.jpeg>

App Icon:

<http://apps.appshout.com/alphamonster/images/icon.png>

Marbotic based in Bordeaux, France is the result of a double passion for pedagogy and technology. The company creates and develops educational apps for children inspired by Montessori pedagogy. It focuses on guiding children towards autonomy. This education claims that the child's natural curiosity is strong enough to guide him or her to develop knowledge and sensitivity. Moreover, the company believes that mixing digital interfaces and traditional toys leads to powerful learning experiences. Marbotic created the first wooden smart toy, 10 digits, that interact with tablets. All Material and Software (C) Copyright 2015 Marbotic. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

###

Mark Johnson
Media Director
1-408-757-0156

press@appshout.com

Link To Article: <https://prmac.com/release-id-77261.htm>
