

## Digital Comics 3.0 - Available Now

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California based Madcap Studios today announces Digital Comics 3.0, an important update to their popular digital comic book reader for iOS devices. Digital Comics brings your regular flat Comic Books to life in ways never before possible. Version 3.0, the most significant release to date, has been fundamentally rebuilt and redesigned to provide improved stability, performance, customization, as well as including several key new features.

Irvine, California - Madcap Studios, creators of the #1 iOS game RemembaRing, announce today the third major release of Digital Comics for iOS. Version 3.0, the most significant release to date, has been fundamentally rebuilt and redesigned to provide improved stability, performance, customization, as well as including several key new features.

First, Madcap Studios is proud to announce the inclusion of their number one requested feature: Digital Comic Book importing. Starting today, Users can now import their own personal Digital Comic Book Collections. Comic importing is carried out through iTunes and the new in-app Importer, with built-in support for the most popular Digital Comic Book formats.

Next, Resolution Independence. Digital Comics now runs natively at any size, on any device featuring iOS, including the new iPad Pro (released today), and features complete @3x support. Additionally, the App is now Multi-task enabled, allowing you to dynamically resize it's window, such that you can browse the web, chat with friends, or check in on your freemium games, all while enjoying your favorite Digital Comic Books.

Airplay Support. Activate Air Play output to an Apple TV and your Comics will instantly appear on the big screen, able to be shared with friends or family, with your streaming device acting as the remote.

Book Printing. Digital Comics now allows users to transform their (imported) Digital Comics into actual Physical Comics via Air Print. Simply enter Book Info, click the "Print Comic" button, select a printer, and go.

Finally, User Interface. The UI has been drastically improved to make using the App easier and more enjoyable. It's faster, more intuitive, and more lively then ever before. And, for the first time, it's now widely customizable, too.

Moving forward, Madcap Studios would like to hear more from fans, consumers, and prospective consumers of Digital Comic Book Media as to what their ideal collecting, curating, sharing, and viewing experiences might entail. To that end, for now, they request that anyone interested in impacting the Digital Comic Book landscape send any and all feedback to Eric Reedy, or to reach out via Twitter (@MadcapStudios) or Facebook. They would also like to take this opportunity to thank everyone for their support, and to wish them all a happy New Year.

### Device Requirements:

- \* iPhone, iPad, and iPod touch
- \* Requires iOS 7.0 or later
- \* 23.9 MB

### Pricing and Availability:

Digital Comics 3.0 is Free and available worldwide exclusively through the App Store in the Books category.

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

Digital Comics 3.0:  
<http://www.digitalcomicsapp.com>

Download from iTunes:  
<https://itunes.apple.com/app/digital-comics/id354853921>

Screenshot 1:  
[http://www.digitalcomicsapp.com/press/images/4\\_screenshots.png](http://www.digitalcomicsapp.com/press/images/4_screenshots.png)

Screenshot 2:  
[http://www.digitalcomicsapp.com/press/images/4\\_screenshots\\_w\\_icon.png](http://www.digitalcomicsapp.com/press/images/4_screenshots_w_icon.png)

App Icon:  
[http://digitalcomicsapp.com/imgs/icons/app\\_3@3x.png](http://digitalcomicsapp.com/imgs/icons/app_3@3x.png)

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Link To Article: <https://prmac.com/release-id-77527.htm>

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