

## Space Station Challenge released for iOS and Android

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Texas based developer, Magnin & Associates has released Space Station Challenge 1.0, their new game title for iOS and Android devices. Space Station Challenge is a 3d simulation of docking with the International Space Station and then performing five specific EVA missions. Ground control vocally guides players through the various maneuvers, as needed. The view of the earth from the International Space Station orbiting some 200 miles above is spectacular.

Farmers Branch, Texas - Magnin & Associates has announced the release of Space Station Challenge 1.0, its new game title developed for iOS and Android devices. Space Station Challenge is a 3d simulation of docking with the International Space Station and then performing five specific EVA missions. Use the dual joystick interface to modify the orientation of the vehicle with one control, while using the other to carefully move closer to the space station dock. Use similar controls to control the jetpack on your space suit during EVA. Ground control vocally guides players through the various maneuvers, as needed. The view of the earth from the International Space Station orbiting some 200 miles above is spectacular. Optionally shares your accomplishments with Facebook, Twitter, Weibo, email, or instant messaging.

According to producer Ed Magnin, "Some of the most interesting games are those that let you do something you can't to in real life. Whose going to let an old game developer like me go the space station?"

The game was programmed by Willie Johnson, Jr, with graphics and level design by Travis Mueller. Matt Campana created the music, and the excellent audio effects.

### Device Requirements (iOS):

- \* iPhone, iPad, and iPod touch (including standard, Retina, and iPhone 5, 6, and 6+ displays)
- \* Requires iOS 8.0 or later
- \* Universal Application
- \* 106 MB
- \* Rated 4

### Pricing and Availability:

Space Station Challenge 1.0 is \$1.99 USD (or equivalent amount in other currencies) and available worldwide exclusively through the App Store in the Games category. An Android version is available worldwide from Google Play.

### Magnin & Associates:

<http://MagninGames.com>

### Space Station Challenge 1.0:

<http://itunes.apple.com/app/space-station-challenge/id1065089698>

### Purchase and Download (Google Play):

<http://play.google.com/store/apps/details?id=com.EdMagnin.Space>

### YouTube Video:

<https://www.youtube.com/watch?v=tUcVlgtr5Ak>

### Image (Title Screen):

<http://a1.mzstatic.com/us/r30/Purple2/v4/3a/37/4d/3a374ddc-bfc9-8643-1fb6-4fef9e2f1092/screen640x640.jpeg>

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

App Icon:

[http://www.edmagnin.com/iphone/space/images/lcon\\_144.png](http://www.edmagnin.com/iphone/space/images/lcon_144.png)

Ed Magnin has been actively involved in the game industry since 1979. Earlier in his career he worked for some of the top game developers of their day - MicroProse, Cinemaware, Virgin Games, and Park Place Productions. In 1993, he founded Magnin & Associates and has focused on handheld games ever since. For the last 6 years they have created over 20 for the iOS (with over a million App Store downloads), 7 for Android, and 6 for Windows Phone. All Material and Software (C) Copyright 2015 Magnin & Associates. All Rights Reserved. Apple, the Apple logo, iPhone, iPod and iPad are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

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Link To Article: <https://prmac.com/release-id-78020.htm>

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