

The Wardrobe adventure game announced for MAC/PC/Linux

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C.I.N.I.C. Games and Adventure Productions, today announce the up and coming release of The Wardrobe, their new 2D point & click adventure game developed for Mac, PC and Linux. Inspired by the great 90's classics, in The Wardrobe You will control the main character, Skinny, moving between locations to solve puzzles found along the way. The game promises a strong sense of humor, but isn't shy about dealing with mature and non-politically correct themes. Slated for release Fall 2016.

Pisa, Italy - C.I.N.I.C. Games and Adventure Productions, today are proud to announce the up and coming release of The Wardrobe, their new 2D point & click adventure game developed for Mac, PC and Linux. The Wardrobe is inspired by the great 90's classics such as "Monkey Island," "Day of the Tentacle," "Tony Tough" and "Sam & Max: Hit the Road." The game promises a strong sense of humor, but isn't shy about dealing with mature and non-politically correct themes. Waiting feedback on the Greenlight page, the game will be available on Steam and other major distribution platforms for Windows, Mac, and Linux later this year.

You will control the main character, Skinny, from a third-person perspective, moving between locations to solve puzzles found along the way. This happens by interacting with the highlighted elements (hotspots) within the different scenarios. For each hotspot, you can choose from among four types of actions: Look, Pick up, Use, and Talk. All dialogues have multiple choices (and are full of funny answers to try). Skinny will collect a lot of objects during the adventure, which are kept in his inventory. Stored items can be combined with other objects or used directly on hotspots throughout the various locations to solve riddles and proceed with the game. The Wardrobe has more than 40 hand-illustrated and digitally colored locations, populated with 70+ characters and enriched by dozens of puzzles.

It all happened five years ago, during a picnic arranged by Ronald and his best friend Skinny. Things were going well, until Ronald pulled out two very tiny plums from his basket, one for Skinny and one for him. Not knowing about his deadly allergy to plums, Skinny didn't think twice about eating it, and immediately went into anaphylactic shock which caused his sudden death. Ronald ran off, terrified. When he woke up, Skinny discovered that he had become a skeleton and been sentenced to live in Ronald's bedroom wardrobe forever. Since then, Skinny has watched over Ronald constantly, without his knowledge... but now things are going to change! To save his best friend's soul from eternal damnation, Skinny will be forced to reveal himself and make Ronald admit his "crime." Not a simple challenge at all!

Main features:

- * An iconic game with hundreds of tributes to the Pop Culture
- * 40 hand-painted environments to explore
- * 70 odd characters to interact with
- * Fill your thoracic inventory with useful objects to collect
- * Four types of actions for each hotspot (Look, Pick up, Use, and Talk) and dialogues with multiple choices (and full of funny answers to try)
- * Different puzzle solving mechanics

About C.I.N.I.C. Games:

Founded in 2012, C.I.N.I.C. Games is an independent developer based in Pisa (Italy). Team members are: Francesco Liotta, programmer, screenwriter and computer science student at the University of Pisa; Marco Sabia, illustrator and student at the Nemo Academy of Digital Arts in Florence; Stefano Barilli, digital colorist and new technology arts

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student at the Accademia Santa Giulia in Brescia. Over the past year C.I.N.I.C. Games has expanded with the arrival of Daniel Piscitello (animator), Mattia Righi (character designer), Denny Minonne (illustrator) and Giacomo Carruolo (illustrator), to better support the development of its first game: The Wardrobe.

The Wardrobe has been developed in the Unity game engine for PC, Mac, Linux with additional platform considered for a later release. Slated for release Fall 2016.

The Wardrobe:
<http://www.thewardrobage.com>

Greenlight Campaign:
<http://steamcommunity.com/sharedfiles/filedetails/?id=699758392>

YouTube Video (Trailer):
<https://www.youtube.com/watch?v=5es4tKeipj0>

Promotional Image:
<https://eppela.imgix.net/1446043398882491-1445857541846901-locandina1.png?fit=crop&fm=jpg&h=930&w=1472>

Media Assets:
<https://www.dropbox.com/sh/8mcq2bpamfekh7y/AACkG-hQI5zVHheOstuX0yA-a?dl=0>

Adventure Productions is the development, publishing and distribution label of Adventure's Planet Srl, an Italian gaming company founded in 2006 with headquarters in Montesilvano (Pescara). Adventure Productions has gained partnerships with leading European distributors and developers, and successfully brought over 70 titles in Italy, including classic series such as Broken Sword, Deponia, Black Mirror, or critically acclaimed indie games like SUPERHOT, Endless Legend and Joe Dever's Lone Wolf. Adventure Productions is also co-producing indie projects in Italy, supporting various teams with the development, publishing and distribution for their titles on the worldwide market. All Material and Software (C) Copyright 2016 Adventure Productions. All Rights Reserved. Apple, the Apple logo, macOS and Macintosh are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

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