

Immune - True Survival just turned free to play

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vidiludi games and entertainment, the developer behind the cartoon survival MMORPG Immune on Steam just turned their game into a free to play title. Immune is a free cartoon survival online game for PC and Mac with humorous and satiric references. This game takes place in a dangerous environment following an outbreak of a devastating pandemic leaving only a handful of survivors. It is a combination of retro top-down MMORPGs like Tibia and modern survival games like DayZ or Rust.

Hamburg, Germany - vidiludi games and entertainment, the developer behind the cartoon survival MMORPG Immune on Steam just turned their game into a free to play title. This way vidiludi tries to grow Immune's community of players, making it the multiplayer experience vidiludi wanted it to be from the very beginning.

vidiludi's hope is that, by removing the barrier to trying Immune, the servers will be more crowded, increasing the competition and the overall survival feeling of the game. The whole ingame area can be accessed and there are no VIP, gold or premium accounts or pay to win elements in the game. Just hop on Steam and download it now for free!

"We truly believe in the free to play business model, even though it's a bit scary to get rid of the more safe retail price tag. If you want to support the Early Access development of Immune, you can buy keys to open cases, which contain cosmetic items like hats and character skins. Cases are Steam Inventory items that get dropped occasionally when you solve a mission in Immune.", says Gabriel Morgenstern, the developer of Immune.

Immune is a free cartoon survival online game for PC and Mac with humorous and satiric references currently in Early Access on Steam. The game is developed and published by the indie game developer vidiludi games & entertainment, who aims to make Immune a combination of retro top-down MMORPGs like Tibia(TM) and modern survival games like DayZ(TM) or Rust(TM). Immune takes place in a dangerous environment following an outbreak of a devastating pandemic leaving only a handful of survivors.

Offering PVP and PVE, players must scavenge, hunt or grow their own food, while avoiding or fighting off the dangerous mutants and gasmask wearing NPCs, doing everything they can to avoid the infection by shooting everyone sick or immune in the face. Discover, build, or occupy shelters and houses and craft tools, harvest resources and collect ammunition and weapons required to survive the onslaught of enemies and vicious players.

vidiludi games and entertainment:
<http://www.vidiludi.com>

Immune on Steam:
<http://store.steampowered.com/app/348670>

Media Assets:
<http://www.immunegame.com/press.php>

vidiludi games and entertainment is a one man indie game developer from Hamburg, Germany who develops games for iOS, Android, PC and Mac. After 2 years of hobby/after-work game development, vidiludi released their first commercial mobile game called Highway Run in 2012, which saw more than half a million downloads in Apple's App Store. After this unexpected success Gabriel, the man behind vidiludi, quit his job as Software Engineer in

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2013 to live his dream: bringing his own game ideas to life. In March 2015, after successfully releasing several mobile games, vidiludi published their first PC/Mac game on Steam called Immune - True Survival. Today Gabriel works side by side with freelancers from all over the world to finish Immune. Copyright (C) 2016 vidiludi. All Rights Reserved. Apple, the Apple logo, iPhone, iPad, iPad mini, iPod touch, and Mac are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

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