

Shape Games and Activities for Kids released for iOS and Android

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ShEk Tech today introduces Shape Games and Activities for Kids 1.0, its new interactive educational app for iOS & Android devices. Available in three languages, Shape Games and Activities for Kids allows children ages 3 to 6 to practice counting, alphabets, colors, and objects in a fun and engaging way. The app consists of 7 interactive educational activities and 3 learning games. It combines learning activities, reinforcement, and games with the right balance of appreciation and encouragement.

Islamabad, Pakistan - ShEk Tech today is pleased to introduce Shape Games and Activities for Kids 1.0 for iOS and Android, its new interactive education app for kids ages 3 to 6. The app consists of 7 activities and 3 games, designed to be fun and educational. Kids get to learn and practice numbers, colors, objects and animals.

Some activities are designed for learning where as some are for concept reinforcement. All the activities have a voice overlay to guide and appreciate the kid in her/his effort. The app is available in English, German and Spanish languages worldwide.

Puzzles: This is the first activity and has four categories. The first category shows number puzzles, the second one is about alphabet puzzles, the third one displays animals and the last one has objects in it. In each of the puzzle a picture is divided into 9 parts. Kids drag the 9 parts and place them in the right spot in a grid to complete the picture. A correct placement is celebrated where as kid is encouraged and appreciated for a trying in case of a mistake.

Animated Animals: This activity shows different 3D animated animals so kids can learn names and sounds. Kids can swipe from one animal to another as they learn the sound of the animal and a voice overlay informs about the name of the animal.

Find Objects: This activity is designed to reinforce the learning of a kid with a simple quiz. A voice overlay asks kid to find an object or an animal from four pictures. Appreciation and encouragement through voice is designed to keep kid interested. The pictures are randomly generated and the sequence and questions differ each time a child plays the game. The activity is specifically designed to not have a specific sequence of questions which is repetitive and boring.

Pairing: A child is shown six cards which are flipped over. The goal is to find similar cards and pair them together. As the child touches a card, it flips and shows the picture on it.

Color Bucket: This activity is designed for the learning of colors. A large bucket appears on screen and a voice overlay asks the kid to shake her/his phone or tablet. As the child shakes, a block of color falls down and on entering the bucket turns into fluid. Kids are attracted to the physics based fluid motion and a voice overlay teaches them color names.

Card Swiping: This is a reinforcement activity with five stacks of cards. Each stack shows either numbers, alphabets, colors, objects or animals. Child can swipe through cards as a caring voice informs about the card they are interacting with.

The app also has three games that reinforce the learning and develop hand eye coordination.

Car Racing: In this mini game, a car races down a four lane road. The goal of the game is that the car is hungry and wants some food. Kids improve their hand eye coordination as

they switch lanes to gather more and more food.

Pick a Basket: This activity is also designed for reinforcement. Three baskets and a picture appear on the screen. One basket is for numbers, the other is for alphabets and the third one is for objects and animals. Kid has to drag the picture into the right basket.

Jumping Ball: This game is also designed for enhancing hand eye coordination. A ball moves down a lane in a Christmas decorated path. Kids tap the screen to make the ball jump over obstacles. The game is simple and easy to play for kids.

"Is your kid able to tap on your iPhone? Do you want to give your kid a head start into the world of education and learning?" asked a spokesperson from ShEk Tech. "This is an app for those curious kids that are starting to learn. We combine learning activities, reinforcement, and games with the right balance of appreciation and encouragement to make education fun."

Device Requirements:

- * iPhone, iPad, or iPod touch
- * Universal app optimized for display on all iOS devices
- * Requires iOS 4.3 or later
- * 37.2 MB

Pricing and Availability:

Shape Games and Activities for Kids 1.0 is freely available worldwide exclusively through the App Store in the Education category.

ShEk Tech:

<http://www.shektech.org>

Shape Games and Activities for Kids 1.0:

<https://itunes.apple.com/app/shape-games-activities-for/id1149786752>

Download from Google Play:

<https://play.google.com/store/apps/details?id=com.mmm.shape.game.activities.kids>

App Icon:

https://dl.dropboxusercontent.com/u/3897062/_sharingFolder/ShapeGames/icon-sg.png

Press Kit (zip):

https://dl.dropboxusercontent.com/u/3897062/_sharingFolder/ShapeGames/screenshots.zip

Based in Islamabad, Pakistan, ShEk Tech was founded by Muddassir Malik in 2012. The company's motto is to create cutting edge apps that are efficient, effective and usable. It is a smartphone development company specializing in iOS and Android based games and edutainment (interactive learning) apps. Copyright (C) 2016 ShEk Tech. All Rights Reserved. Apple, the Apple logo, iPhone, and iPod are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their respective owners.

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