

## SpeedRunGames releases Grappling Hook for Mac OS X and Windows

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SpeedRunGames today released Grappling Hook for Mac OS X. Grappling Hook is a first-person action puzzle / platform game, where you use a grappling hook to overcome various challenging obstacles by performing incredible moves and fast combinations of daring tricks. The game features 22 dynamic, animated, and unique levels, 30 achievements and 176 challenges. Eight additional free levels will be released within the next two weeks.

Hamburg, Germany - SpeedRunGames today released Grappling Hook for Mac OS X and Windows.

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### Core-Features:

- \* Perform daring moves and tricks with the Grappling Hook
- \* Solve challenging gameplay and action puzzles
- \* Beat 22 dynamic, animated, and unique levels
- \* Earn 30 cool achievements and master 176 challenges

### Reviews:

"Grappling Hook [...] an incredible first person puzzler/platformer, a title that already is one of the best indie games released this year. [...] the way it is right now, with short but challenging and intense levels, all smartly done, it's perfect.

As a whole, Grappling Hook is an amazing product. It is lightning fast and very challenging, it manages to deliver some really smart puzzles and oblige you act quickly. Or die." Calin Ciabai - Unigamesity

"Grappling Hook is a fantastic first-person puzzler which is very much in the same light as Valve's Portal." Mike Rose - IndieGames

### System Requirements:

Grappling Hook is available for Mac OS X and Windows. A Linux version will follow soon. The game and demo require a 2.0 Ghz processor, 1 GB RAM, and a NVIDIA GeForce 7600 / ATI Radeon X700 graphics card.

### Pricing and Availability:

Fans can try the 5-level demo and order the full game for \$19.95 (USD) at the Grappling Hook website.

### Grappling Hook:

<http://ghook.speedrungames.com/>

### Download Grappling Hook:

[http://ghook.speedrungames.com/download\\_demo.php](http://ghook.speedrungames.com/download_demo.php)

### Purchase:

[http://ghook.speedrungames.com/buy\\_bmt.php](http://ghook.speedrungames.com/buy_bmt.php)

### Press Kit:

[http://ghook.speedrungames.com/download/GrapplingHook\\_PressKit.zip](http://ghook.speedrungames.com/download/GrapplingHook_PressKit.zip)

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

Trailer:

<http://www.youtube.com/watch?v=QAn9mw5wPNo>

Christian Teister, the developer behind SpeedRunGames, is an independent game developer living in Hamburg, Germany. His goal is to create intense, challenging, and rewarding games.

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Link To Article: <https://prmac.com/release-id-8085.htm>

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