

Emojiplode introduced for iOS - Fast-Paced Arcade-Style Casual Game

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Hamburg based indie developer, Heiko Wichmann today introduces Emojiplode 1.0, his new fast-paced arcade-style casual game exclusively for iOS devices. In Emojiplode, you blast off emojis before they touch the ground. They twirl, blink and increase speed to outwit you. And when you push a button without hitting a falling emoji, the button is blocked. With every start of the game, 3 emojis are randomly picked. Emojis are falling faster if many high level emojis are hit.

Hamburg, Germany - Independent developer, Heiko Wichmann today is proud to announce the release of Emojiplode 1.0, his new fast-paced arcade-style casual game developed exclusively for iPhone, iPad and iPod touch devices. In Emojiplode, you blast off emojis before they touch the ground. The game challenges your reaction skills. You have three push buttons at hand. But beware: The emojis are mocking you! They twirl, blink and increase speed to outwit you. And when you push a button without hitting a falling emoji, the button is blocked. The game provides hints to achieve better results over time. You will develop your own strategy. And with each play your reaction skills can improve.

Emojiplode is an addictive arcade-style game that is easy to learn and hard to master. With every start of the game, 3 emojis are randomly picked. A button push is valid if the emoji is currently visible on the screen. Valid pushes are rewarded with up to 100 points. The higher the screen position of the emoji, the more points are rewarded for a hit. The number of gained points is displayed for a brief moment at the position of the exploded emoji.

Emojis are falling faster if many high level emojis are hit. The falling speed decreases if many emojis are hit at a lower screen position. If the number indicating the gained points is slightly turning clockwise the hit increases the falling speed, if the number is slightly turning counter-clockwise the hit decreases the falling speed. A push button is blocked for a limited time if the emoji was not on the screen when the button was pushed.

Device Requirements:

- * iPhone, iPad, and iPod touch
- * Requires iOS 9.3 or later
- * 26.5 MB

Pricing and Availability:

Emojiplode 1.0 is Free (with in-app purchase) and available worldwide exclusively through the App Store in the Games category. Ad-removal can be purchased for \$0.99 (USD). For more information, please contact Heiko Wichmann.

Emojiplode 1.0:

<https://emojiplode.imagomat.de>

Download from iTunes:

<https://itunes.apple.com/app/emojiplode/id1153424799>

Screenshot:

<https://emojiplode.imagomat.de/images/screenshot.png>

App Icon:

<https://emojiplode.imagomat.de/images/emojiplode-appicon-128x128.png>

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Link To Article: <https://prmac.com/release-id-80996.htm>
