

Space Toads Mayhem has landed on Steam Greenlight

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LimeVibe Games today announced that Space Toads Mayhem has just landed on Steam Greenlight. This arcade-style, topdown shooter paying homage to classics from the 1980s will be released for both Mac and Windows in Q3/Q4 of 2017. The complete game will offer a single player campaign and two arcade modes: the latter shall prove challenging even to seasoned coin-op veterans. Some of the game's features will include leaderboards, as well as performance and gameplay-style based achievements.

Solihull, United Kingdom - Lukasz Snopkiewicz, the founder of LimeVibe Games, is delighted to announce that Space Toads Mayhem (listed by Kotaku UK as one of notable upcoming shooters of 2017) has just landed on Steam Greenlight. This arcade-style, topdown shooter paying homage to classics from the 1980s will be released for both Mac and Windows in Q3 / Q4 of 2017.

The complete game will offer a single player campaign and two arcade modes: survival and hardcore - the latter shall prove challenging even to seasoned coin-op veterans (will be available for both Mac and Windows). Some of the game's features will include leaderboards, as well as performance and gameplay-style based achievements. Fans of retro-inspired shoot'em ups can vote for the game on its greenlight page.

"Steam, the biggest PC / Mac marketplace was always our top priority" says Lukasz Snopkiewicz. "Originally, we were going to wait for the upcoming Steam Direct as Greenlight is on it's way out. However, there is little info on Direct from Valve other than the initial announcement and other devs seem to be putting new titles on Greenlight as usual - so we've decided to do the same. Space Toads Mayhem might just become one of the last titles Greenlit by the community. Fingers crossed! Let's bring some heavy lasers into The Galaxy! :)"

Press is encouraged to contact Luke directly requesting the current demo build (a short, yet tough level currently used to showcase the gameplay during various events). As the development progresses, new succulent weapons, levels and enemies are being implemented - so a bigger, better demo will be available in due course.

Space Toads Mayhem:
<https://spacetoadsmayhem.com/>

Space Toads Mayhem on Steam Greenlight:
<http://steamcommunity.com/sharedfiles/filedetails/?id=878982208>

YouTube Video (Trailer):
<https://www.youtube.com/watch?v=f05yNXqwdI8>

Media Assets:
<https://spacetoadsmayhem.com/press.html>

LimeVibe Games is a one-man gamedev studio formed by a Solihull-based (UK) developer and artist Lukasz Snopkiewicz. Always accompanied by his epic cat Crixus, he aims to deliver high quality retro-inspired entertainment for the discerning indie games connoisseur. All Material and Software (C) Copyright 2017 LimeVibe Games. All Rights Reserved. Apple, the Apple logo, OS X and Macintosh are registered trademarks of Apple Inc. in the U.S. and/or other countries. Other trademarks and registered trademarks may be the property of their

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