

MaxNick introduces iChapaev 1.0 for iPhone and iPod Touch

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MaxNick today introduces iChapaev 1.0, their new board game for iPhone and iPod Touch. Developed specifically to leverage the iPhone's slick interface, iChapaev offers a new twist on the popular game of checkers. The aim of the game is to knock off all the opponent's checkers in under seven rounds. Players point each piece by dragging it until the right amount of tension is set to increase or decrease the force of impact, and then released in the direction of the opponent's piece.

Stavropol, Russian Federation - MaxNick today is proud to introduce iChapaev 1.0, their new board game for iPhone and iPod Touch. Developed specifically to leverage the iPhone's slick multi-touch sensitive interface, iChapaev offers a new twist on the popular game of checkers. iChapaev is based on Chapayev, a popular board game played in the former Soviet Union.

Similar to shuffleboard, players take turns trying to knock off their opponents checkers while leaving their own, in under seven rounds. The chessboard is set up initially as opposing checkers (called draughts), and arranged in two rows facing each other. Players point each piece in the direction of the opponent's piece by dragging it until the right amount of tension is set to increase or decrease the force of impact, and then released.

iChapaev offers three levels of complexity:

- * Easy level - the arrow showing the direction and the force of strike
- * Medium level - just the arrow showing the direction of strike
- * High level - the arrow does not display at all

MaxNick has provided a great video tutorial which shows how the pieces are managed demonstrates gameplay as well as offers strategies. Users can play against their iPhone to sharpen their skills, or play again a real opponent. Every battle is accompanied Russian melodies which set the tone and mood to this long-time favorite.

"After purchasing our first iPhone and tried all of its functions, we just fell in love with it," said Nikolay Verevkin, co-founder of MaxNick. "It was right then we decided to try our hand at developing games. So three months later we created iChapaev, based on a very popular board game Chapayev played by teenagers in The Soviet Union."

Supported Languages:

- * US English, German and Russian

System Requirements:

- * iPhone or iPod Touch 3.0 or later

Pricing and Availability:

iChapaev 1.0 is only \$0.99 (USD) and available worldwide exclusively through the App Store in the Games category. Review copies are available upon request.

iChapaev 1.0:

<http://ichapaev.maxnick.com/>

Download and Purchase:

<http://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=332707820&mt=8>

Youtube Video:

http://www.youtube.com/watch?v=L2983Lib2vY&feature=player_embedded

prMac: Publish Once, Broadcast the World :: <http://prmac.com>

Screenshot:

http://ichapaev.maxnick.com/_/rsrc/1253619916298/home/IMG_0076.PNG

Application Icon:

<http://sites.google.com/a/maxnick.com/ichapaev/icon-512x512.tif>

Based in Stavropol, Russian Federation, MaxNick is a budding IT company founded in 2009 by independent developers Nikolay Verevkin, Maxim Grankin and Dmitry Nesterenko. Committed to providing the highest quality solutions, MaxNick specializes in software development for the Mac and iPhone platforms, with a major emphasis on customer satisfaction. Copyright (C) 2009 MaxNick. All Rights Reserved. Apple, the Apple logo, iPhone and iPod are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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