

Finkly Interactive Releases Free Version of Fare City for the iPhone

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Fare City Lite Features:

- * Smooth touch and drag control
- * Rich gameplay: two-ways streets; proper u-turns; wrap-around routes; emergency brakes
- * 3 game speeds
- * Auto-saves and reloads
- * Great jazzy style and soundtrack
- * Email challenges

Paid Version Additional Features:

- * Unlimited game time
- * Global leaderboard
- * Coming in version 1.1:
 - Additional map
 - Time Trial game mode
 - Multiple leaderboards
 - Achievements
 - Social networking

System Requirements:

- * iPhone or iPod Touch 2.2.1 or later

Pricing and Availability:

Fare City Lite is free and available worldwide exclusively through the App Store in the Games category. This Lite version retains all the quality of the paid version while limiting the time available for each game. Fare City: First Shift is \$0.99 (USD) and available worldwide exclusively through the App Store in the Games category.

Fare City: First Shift 1.0.2:

<http://finklyinteractive.com/farecity>

Fare City Lite:

<http://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=336106741&mt=8>

Purchase and Download:

<http://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=330222186&mt=8>

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Founded in 2009, Finkly Interactive is the creation of Mike Woods, an experienced software developer who, after two decades building products for the printer industry, found himself at a loose end and decided it would be more fun to make his own applications. In fact "fun" is the key goal of Finkly Interactive - applications that are fun to develop and fun to use. The company wants its software to be enjoyable, whether it is a game, a utility or a business application. The company is currently specializing in applications for the iPhone / iPod Touch platform. Copyright (C) 2009 Finkly Interactive. All Rights Reserved. Apple, the Apple logo, iPhone and iPod are registered trademarks of Apple Inc. in the U.S. and/or other countries.

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