

RemObjects Software releases RemObjects SDK 1.1 for Mac OS X

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Illinois-based RemObjects Software, LLC today announces RemObjects SDK 1.1 for OS X, a significant update to their popular networking framework for Mac and iPhone developers. RemObjects SDK makes it easy for developers to create networked applications that communicate with each other. Version 1.1 sports improved APIs and allows for the creation of SOAP clients for both the Mac and iPhone platforms. Developers can easily have their applications talk to virtually any web service that uses SOAP.

Hanover Park, Illinois - RemObjects Software, LLC today is proud to announce RemObjects SDK 1.1 for OS X, a significant update to their popular networking framework for Mac and iPhone developers. RemObjects SDK makes it easy for developers to create networked applications that communicate with each other. As a fully native OS X framework, RemObjects SDK was designed from the ground up to fit in nicely with the tools that Mac and iPhone developers use, such as Xcode, Cocoa and Objective-C.

The RemObjects SDK is an award-winning cross-platform remoting framework for building client and server applications that communicate seamlessly, whether in the local LAN or across the globe. It allows developers to concentrate on their core competency when writing applications for the Mac Desktop, the iPhone and iPod touch, leaving the complicated network communication to the framework itself.

Expanding on the success of the initial release, version 1.1 streamlines and expands the product in useful ways. The available APIs and tools have been improved on many fronts, making the library even easier and more comfortable to use. Improvements have been made especially to the handling of communicating with servers in background threads (asynchronous requests), without impeding the user interface in any way.

An exciting and major new feature that distinguishes this release is the direct support for creating SOAP clients (Simple Object Access Protocol) for both for the Mac and the iPhone platforms. Version 1.1 enables developers to make their application talk to virtually any web service that uses the SOAP protocol. This makes RemObjects SDK particularly useful and interesting to Mac-only developers.

RemObjects SDK for OS X is built upon the expertise and knowledge gathered in over 5 years of providing sister products for .NET and Delphi. It is the first in a suite of developer frameworks for OS X that include Data Abstract for OS X, which now allows developers to create powerful and flexible database-driven applications. The SDK is wire compatible with its sister products as well, making it easy for developers to write applications for other platforms (such as Windows clients or Linux based servers), and have all platforms communicate seamlessly.

Minimum Requirements:

- * Mac OS X Version 10.5 Leopard or later (Snow Leopard compatible)
- * Xcode 3.1 or later
- * Supports iPhone SDK 3.0 and later
- * 30 MB Hard Drive space

The availability of third party tools and components has gone a long way towards propagating software development on other platforms. RemObjects software is the first major component vendor to step into the Mac OS X and iPhone development tools market. And with Mac and iPhone gaining market and mind share, RemObjects software believes a vibrant third-party ecosystem will help drive application development for these platforms.

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Pricing and Availability:

RemObjects SDK for OS X is available now at \$399 (USD) for new users with upgrade options for users of the existing platforms for Delphi and .NET. Version 1.1 is a free upgrade for existing customers and a recommended download.

RemObjects Software:

<http://www.remobjects.com>

RemObjects SDK for OS X:

<http://www.remobjectssdk.com/osx>

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Located in Hanover Park, Illinois, RemObjects Software, LLC is a privately held company co-founded in 2002 by marc hoffman. RemObjects Software focuses on providing market-leading solutions that form the foundation of their customer's software projects, and help developers define the very architecture of their application. Their libraries are the infrastructure that successful software projects are built upon. RemObjects Software has been one of the major component vendors for Delphi and a leading vendor in the Microsoft .NET development arena for over five years, and are now expanding the reach of their award winning development solutions to Mac OS X and iPhone developers using Cocoa and Objective-C. Copyright 2002-2009 RemObjects Software, LLC. All Rights Reserved. Apple and the Apple logo, iPhone and iPod are registered trademarks of Apple Computer in the U.S. and/or other countries.

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