

Boinx Software releases BoinxTV 1.5

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Munich based Boinx Software today releases BoinxTV 1.5, a major update to its live-video production software that turns a Mac into a TV studio. The new version is optimized for Multicore-Macs and offers improved stability and performance. The update is free for all current BoinxTV users. With BoinxTV, you can create stunning studio shows, podcasts, sports events, concerts, interviews, sermons, lectures, seminars and more, using your Mac and multiple cameras.

Munich, Germany - Boinx Software today is proud to announce BoinxTV 1.5, a major update to its live-video production software that turns a Mac into a TV studio. The new version is optimized for Multicore-Macs and offers improved stability and performance. The update is free for all current BoinxTV users.

"Stability remains the top priority, so we made fundamental changes to the render engine to remove potential problems," says Oliver Breidenbach, CEO of Boinx Software. "With BoinxTV 1.5 we're squeezing even more performance out of the Mac."

New Render Engine:

Major improvements have been made to the whole rendering engine of BoinxTV. This will enhance stability on Multicore/Hyperthreading based Macs and improve the rendering on multiple screens with graphics cards from ATI and NVIDIA.

Performance Improvements:

Many under-the-hood enhancements and fixes improves overall performance in several areas of the program. The memory usage has been optimized as well as the frame dropping behavior with HDV cams. The new Undo function is now much more powerful than before.

Optimized for Snow Leopard:

Upgrading to Snow Leopard is strongly recommended for all users to leverage BoinxTV to its full potential. Future versions of BoinxTV will make Mac OS X Snow Leopard mandatory.

About BoinxTV:

BoinxTV, winner of the "Apple Design Award 2009", is a revolutionary tool for creating Live to Disk, Live to Internet, and Live to Stage video, developed by Boinx Software in cooperation with TheCodingMonkeys. With BoinxTV, you can create stunning studio shows, podcasts, sports events, concerts, interviews, sermons, lectures, seminars and more, using your Mac and multiple cameras. With its innovative user interface and its extendable architecture, BoinxTV makes it easy to create professional 'TV style' shows, minimizing post-production time. BoinxTV requires either an Intel-based Mac with discrete graphics from ATI or NVIDIA or the latest PowerMac G5 with a ATI graphics and a minimum of 2GB of RAM. Full system requirements and more information on BoinxTV can be found at Boinx online.

Availability and Pricing:

BoinxTV 1.5 is available as a free update for existing BoinxTV. A free demo license enables BoinxTV for 30 days. The single license of BoinxTV is available for \$499 at the Boinx Kagi Store. The BoinxTV Sponsored Edition for \$199 requires a credit for BoinxTV in every video created with BoinxTV. For education and volume licensing (multi-seat) of BoinxTV, please contact sales.

Boinx Software:

<http://boinx.com>

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BoinxTV 1.5:

<http://boinx.com/boinxtv>

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Boinx Software Ltd. is located in Puchheim, near Munich, Germany. Boinx Software develops award-winning software for the creative Mac user in animation, movie production and photography. Boinx iStopMotion is the leading solution for stop motion animation and time lapse capture, and won the O'Reilly Mac OS X Innovators Award in 2003. Boinx FotoMagico, winner of two Apple Design Awards-"Best Mac OS X Leopard Graphics and Media Application Runner-up 2008," and "Best Mac OS X User Experience Runner-up 2006," is a presentation tool for professional photographers. Boinx PhotoPresenter, winner of the Apple Design Award 2005 "Best Mac OS X Student Product," is a quick presentation tool with a variety of pre-built templates. Boinx Mousepose is the indispensable mouse pointer highlighting tool for everyone doing presentations, training or demos. Boinx FxTiles is collection of 3D filters and transitions designed for Adobe After Effects CS3 / CS4, Apple Final Cut Studio and Apple Final Cut Express.

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